

# A Modeling Language Based on Semantic Typing

John Hooker  
Carnegie Mellon University

Joint work with  
André Ciré  
University of Toronto  
Tallys Yunes  
University of Miami

Logic and Practice of Programming – LPOP 2018  
Oxford, UK, July 2018

# Logic Modeling for Optimization

- We address a recent trend in **modeling systems** for **optimization** and **constraint satisfaction**:
  - **High-level models** invoke **multiple solvers**.
  - Models are **flattened** to low-level models for individual solvers.
- Thesis: **Semantically typed logic models** are well suited to this task.
  - Variable declarations become **relational database queries**.

# Prelude: Logic in Optimization

- **Logic** is deeply connected to **optimization** and **constraint satisfaction**. For example:
  - **Optimization duals** are **logical inference** problems.
  - The **resolution method** of logical inference is a special case of **cutting planes** in combinatorial optimization.
  - Constraint satisfaction problems are often formulated directly as **SAT problems**.
  - **Conflict-driven clause learning** for SAT is a special case of **Benders decomposition**.
  - **BDDs** provide basis for **discrete optimization** (relaxation, primal heuristics, constraint propagation, postoptimality).

# Prelude: Logic in Optimization

- Boole's **probability logic** poses an optimization problem (**linear programming**) that can be solved with **column generation**.
- Inference in **belief logics**, **nonmonotonic logics**, etc., can be formulated as **linear and integer programming** problems.
- **Infinite-dimensional integer programming** is based on a compactness theorem equivalent to **Herbrand's theorem** in 1<sup>st</sup> order logic.
- **Bayesian logic** can be solved with **nonlinear programming**.
- **Logic models** can provide high-level formulations of optimization problems.

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  - **Infinite-dimensional integer programming** is based on a compactness theorem equivalent to **Herbrand's theorem** in 1<sup>st</sup> order logic.
  - **Bayesian logic** can be solved with **nonlinear programming**.
- **Logic models** can provide high-level formulations of optimization problems.

Today's topic

# Prelude: Logic in Optimization

- A **constraint satisfaction problem**  $P(x)$  is the **logic problem** of finding a model (in the logical sense) for

$$\exists x P(x)$$

- An **optimization problem**  $\min \{f(x) \mid P(x)\}$  is the **logic problem** of finding a model (in the logical sense) for

$$\exists x \forall y \left[ P(x) \wedge (P(y) \rightarrow (f(y) \geq f(x))) \right]$$

# Basic Problem

- Write a **high-level model** that:
  - Invokes multiple solvers to exploit **special structure** in the problem.
  - Consists of high-level **metaconstraints** that convey special structure to the flattening process.

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  - This poses a fundamental problem of **variable management**.
  - How to solve it?

# Basic Problem

- Write a **high-level model** that:
  - Invokes multiple solvers to exploit **special structure** in the problem.
  - Consists of high-level **metaconstraints** that convey special structure to the flattening process.
- But metaconstraint processing **introduces new variables**.
  - This poses a fundamental problem of **variable management**.
  - How to solve it?
- Treat variable declarations are **database queries**.
  - In a logic with **semantic typing**.

# Why Exploit Problem Structure?

- You can't solve hard problems without exploiting special structure (**No Free Lunch** Theorem).

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  - Redundant constraints, search strategy, etc.

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  - Efficient encoding of problem in SAT form
- For CP (constraint programming) solvers:
  - Careful choice of global constraints
  - Redundant constraints, search strategy, etc.
- For MIP (mixed integer programming) solvers:
  - Careful choice of variables for tight formulation
  - Addition of valid inequalities

# Conveying structure to the solver(s)

- Formulate problem with **global constraints** or **metaconstraints** to reveal structure
- Automatically **flatten** the model in a way that best allows specific solvers to exploit structure:
  - Best choice of **variables**.
  - Reformulation of **constraints**.
    - For **effective propagation** or **tight relaxation**
  - Best choice of **domain filters**.
  - Generation of **valid inequalities**

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    - For **effective propagation** or **tight relaxation**
  - Best choice of **domain filters**.
  - Generation of **valid inequalities**
- However, metaconstraints pose a fundamental problem of **variable management...**

# Variable management problem

- Reformulation typically introduces **new variables**
  - Different metaconstraints may introduce variables that are functionally **the same variable**
  - ...or **related** in some other way.
  - **Recognizing these relationships** is essential to obtaining a good model (e.g., a tight continuous relaxation)
  - How can the solver “understand” what is going on in the model?

# Variable management problem

- **Example:** Let  $x_j$  = worker assigned to job  $j$   
 $c_{ij}$  = cost of assigning worker  $i$  to job  $j$

Find **min-cost assignment**:

$$\min \sum_j c_{x_j j}$$

$$\text{alldiff}(x_1, \dots, x_n)$$

Where metaconstraint **alldiff** = all variables take different values

# Variable management problem

Find **min-cost assignment**:

$$\min \sum_j c_{x_j j}$$

$$\text{alldiff}(x_1, \dots, x_n)$$

This should be **flattened** to a **classical assignment problem**, which can be solved **very** rapidly by a specialized solver.

Let binary variable  $y_{ij} = 1$  if worker  $i$  is assigned to job  $j$

$$\min \sum_{ij} c_{ij} y_{ij}$$

$$\sum_j y_{ij} = 1, \text{ all } i; \quad \sum_i y_{ij} = 1, \text{ all } j; \quad y_{ij} \in \{0, 1\}$$

# Variable management problem

Find **min-cost assignment**:

$$\min \sum_j c_{x_j j}$$

$$\text{alldiff}(x_1, \dots, x_n)$$

Objective function is automatically reformulated with 0-1 variables:  $\min \sum_{ij} c_{ij} y_{ij}$  where  $x_j = \sum_i i y_{ij}$

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Alldiff constraint is automatically reformulated with 0-1 variables:  $\sum_i y'_{ij} = 1, \text{ all } j; \sum_j y'_{ij} = 1, \text{ all } i$

How does the solver know that we want  $y_{ij} = y'_{ij}$ , allowing the problem to be solved rapidly as a **classical assignment problem**?

Declare variables with **semantic typing**.

# Semantic typing

- We assume that all variables are **declared**.

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- **Semantic typing** assigns a different meaning to each variable...
  - By associating the variable with a multi-place **predicate** and **keyword**.
  - The keyword “**queries**” the relation denoted by the predicate, as one queries a **relational database**.

# Semantic typing

- We assume that all variables are **declared**.
- **Semantic typing** assigns a different meaning to each variable...
  - By associating the variable with a multi-place **predicate** and **keyword**.
  - The keyword “**queries**” the relation denoted by the predicate, as one queries a **relational database**.
- Advantage:
  - This allows the solver to **deduce relationships** between variables associated with the same predicate.
  - Can automatically add **channeling constraints**.
  - It is also **good modeling practice**.

# How variables are introduced

- A model may include **two formulations** of the problem that use related variables.
  - Common in CP, because it strengthens **propagation**.

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- A model may include **two formulations** of the problem that use related variables.

- Common in CP, because it strengthens **propagation**.

- For example,

$x_i$  = job assigned to worker  $i$

$y_j$  = worker assigned to job  $j$

- Solver should generate **channeling constraints** to relate the variables to each other:

$$j = x_{y_j}, \quad i = y_{x_i}$$

# How variables are introduced

- The solver may reformulate a **disjunction of linear systems**

$$\bigcup_k A_k x \geq b^k$$

using a convex hull (or big- $M$ ) formulation:

$$A_k x^k \geq b^k y_k, \quad \text{all } k$$

$$x = \sum_k x^k, \quad \sum_k y_k = 1$$

$$y_k \in \{0,1\}, \quad \text{all } k$$

- Other constraints may be based on **same set of alternatives**, and corresponding auxiliary variables ( $y_k$  etc.) should be equated.

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- A nonlinear or global solver may use **McCormick factorization** to replace nonlinear subexpressions with auxiliary variables
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- A nonlinear or global solver may use **McCormick factorization** to replace nonlinear subexpressions with auxiliary variables
  - ... to obtain a linear relaxation.
  - For example, bilinear term  $xy$  can be linearized by replacing it with new variable  $z$  and constraints

$$L_y x + L_x y - L_x L_y \leq z \leq L_y x + U_x y - L_x U_y$$
$$U_y x + U_x y - U_x U_y \leq z \leq U_y x + L_x y - U_x L_y$$

$$\text{where } x \in [L_x, U_x], y \in [L_y, U_y]$$

- Factorization of different constraints may create variables for identical subexpressions.
- They should be identified to get a tight relaxation.

# How variables are introduced

- The solver may reformulate different **global constraints** from CP by introducing variables that have the same meaning.

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- The solver may reformulate different **global constraints** from CP by introducing variables that have the same meaning.
  - For example, **sequence** constraint limits how many jobs of a given type can occur in given time interval:

sequence( $x$ ),  $x_i =$  job in position  $i$

and **cardinality** constraint limits how many times a given job appears

cardinality( $x$ ),  $x_j =$  job in position  $j$

Both may introduce variables

$y_{ij} = 1$  when job  $j$  occurs in position  $i$

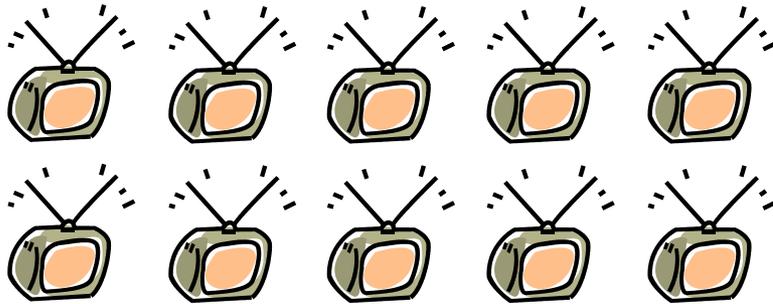
that should be identified.

# How variables are introduced

- The solver may introduce equivalent variables while interpreting metaconstraints designed for **classical MIP modeling situations**:
  - Fixed-charge network flow
  - Facility location
  - Lot sizing
  - Job shop scheduling
  - Assignment (3-dim, quadratic, etc.)
  - Piecewise linear

# Motivating example

- Allocate 10 advertising spots to 5 products



$x_i$  = how many spots  
allocated to product  $i$

$y_{ij} = 1$  if  $j$  spots  
allocated to product  $i$



A



B



C



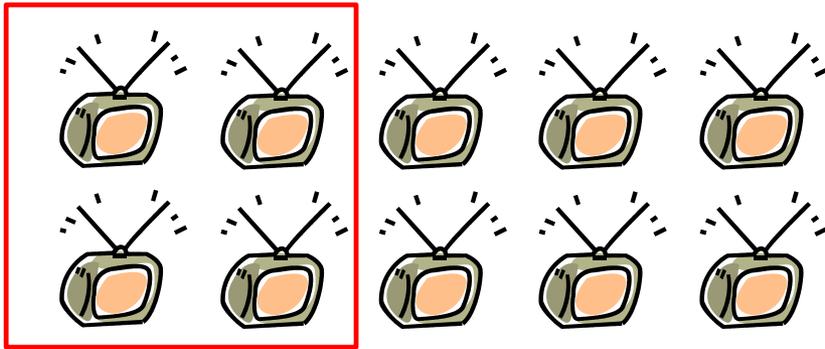
D



E

# Motivating example

- Allocate 10 advertising spots to 5 products



$\leq 4$  spots per product

$x_i$  = how many spots allocated to product  $i$

$y_{ij} = 1$  if  $j$  spots allocated to product  $i$



A



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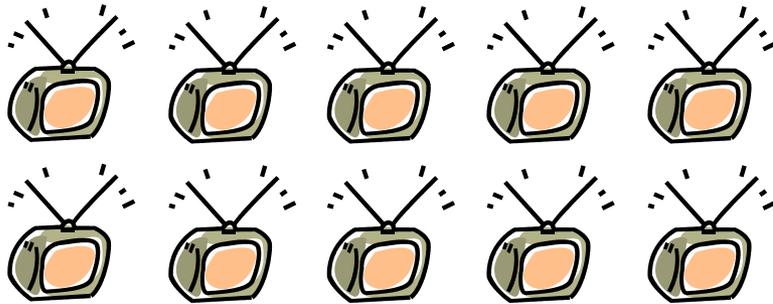
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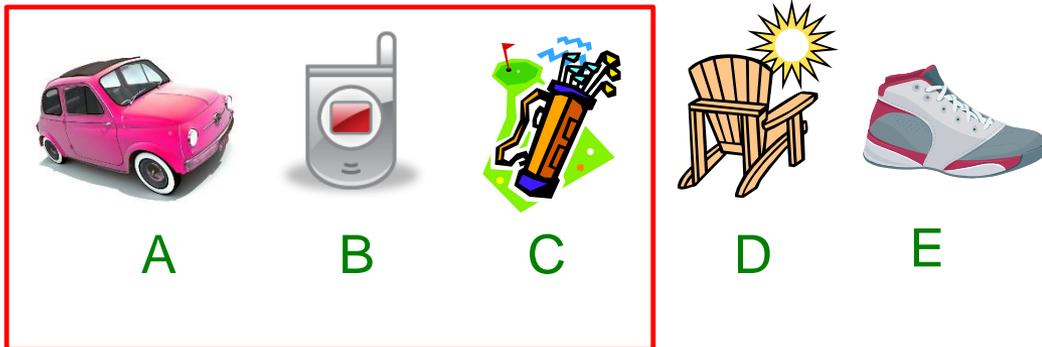


$\leq 4$  spots per product

Advertise  $\leq 3$  products

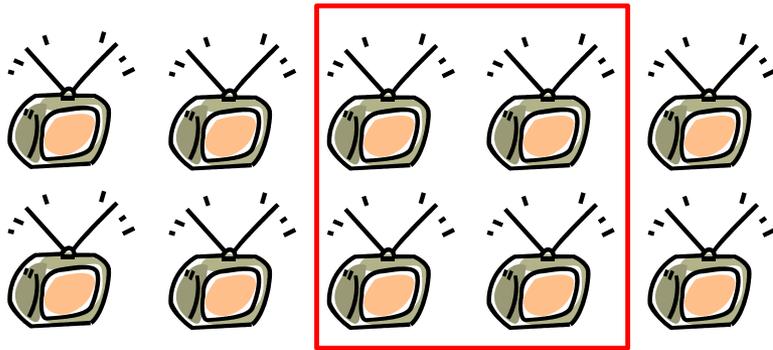
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# Motivating example

- Allocate 10 advertising spots to 5 products



$\leq 4$  spots per product

Advertise  $\leq 3$  products

$\geq 4$  spots for at least one product

$x_i$  = how many spots allocated to product  $i$

$y_{ij} = 1$  if  $j$  spots allocated to product  $i$



A



B



C



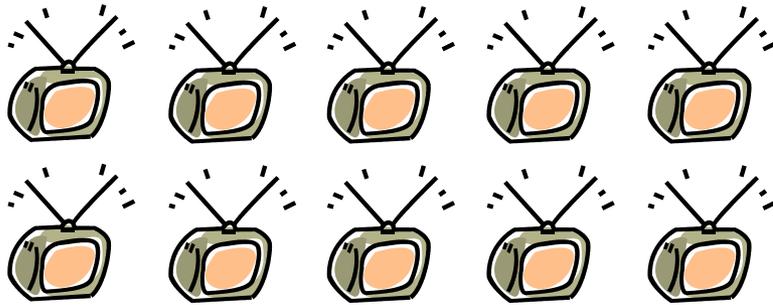
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# Motivating example

- Allocate 10 advertising spots to 5 products



$x_i$  = how many spots allocated to product  $i$

$y_{ij} = 1$  if  $j$  spots allocated to product  $i$



$\leq 4$  spots per product

Advertise  $\leq 3$  products

$\geq 4$  spots for at least one product

$P_{ij}$  = profit from allocating  $j$  spots to product  $i$

Objective:  
maximize profit

# Motivating example

spots *in* {0..4}  
product *in* {A,B,C,D,E}

Index sets

# Motivating example

```
spots in {0..4}  
product in {A,B,C,D,E}  
data P{product,spots}
```

Data input

# Motivating example

spots *in* {0..4}  
product *in* {A,B,C,D,E}

*data* P{product,spots}

Declaration of variable  $x_i$

**$x[i]$  is howmany spots allocate (product i)**

# Motivating example

```
spots in {0..4}
product in {A,B,C,D,E}
data P{product,spots}
```

```
x[i] is howmany spots allocate (product i)
```

Declaration of variable  $x_i$

This makes it  
a variable  
declaration



# Motivating example

```
spots in {0..4}
product in {A,B,C,D,E}
```

```
data P{product,spots}
```

```
x[i] is howmany spots allocate(product i)
```

Declaration of variable  $x_i$

This is the  
semantic type



# Motivating example

```
spots in {0..4}
product in {A,B,C,D,E}
data P{product,spots}
```

```
x[i] is howmany spots allocate (product i)
```

Declaration of variable  $x_i$

Indicates an  
integer quantity



Other  
keywords:  
*howmuch*  
*whether*

^

# Motivating example

```
spots in {0..4}
product in {A,B,C,D,E}
```

```
data P{product,spots}
```

```
x[i] is howmany spots allocate (product i)
```

Declaration of variable  $x_i$

How many of  
what?



# Motivating example

```
spots in {0..4}
product in {A,B,C,D,E}
```

```
data P{product,spots}
```

```
x[i] is howmany spots allocate(product i)
```

Declaration of variable  $x_i$

**2-place predicate**  
associated with  
variable  $x$

Every variable is  
associated with a  
predicate that  
gives it meaning

# Motivating example

```
spots in {0..4}
product in {A,B,C,D,E}
data P{product,spots}
```

```
x[i] is howmany spots allocate(product i)
```

Declaration of variable  $x_i$

Other term of the  
predicate



# Motivating example

```
spots in {0..4}
product in {A,B,C,D,E}
```

```
data P{product,spots}
```

```
x[i] is howmany spots allocate (product i)
```

Declaration of variable  $x_i$

Associates  
index of  $x[i]$  with  
index set **product**

# Motivating example

$$\max \sum_i P_{ix_j}$$

*spots in {0..4}*

*product in {A,B,C,D,E}*

*data P{product,spots}*

*x[i] is howmany spots allocate(product i)*

***maximize sum{product i} P[i,x[i]]*** Objective function

## Motivating example

$$\max \sum_i P_{ix_i}$$

$$\sum_i x_i \leq 10$$

spots *in* {0..4}

product *in* {A,B,C,D,E}

*data* P{product,spots}

*x*[i] *is howmany* spots allocate(product i)

*maximize* sum{product i} P[i,*x*[i]]

*sum*{product i} *x*[i] <= 10    10 spots available

## Motivating example

$$\max \sum_i P_{ix_j}$$
$$\sum_i x_i \leq 10$$

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product *in* {A,B,C,D,E}

*data* P{product,spots}

*x*[i] *is howmany* spots allocate(product i)

*maximize sum*{product i} P[I,*x*[i]]

*sum*{product i} *x*[i] <= 10

*y*[i,j] *is* **whether** allocate(product i, spots j)

Declare  $y_{ij}$

Indicates 0-1  
variable

## Motivating example

$$\max \sum_i P_{ix_i}$$
$$\sum_i x_i \leq 10$$

spots *in* {0..4}

product *in* {A,B,C,D,E}

*data* P{product,spots}

*x*[i] *is howmany* spots allocate(product i)

*maximize* sum{product i} P[i,*x*[i]]

sum{product i} *x*[i] <= 10

*y*[i,j] *is whether* **allocate**(product i, spots j)

Declare  $y_{ij}$

Associated with  
same predicate  
as ***x*[i]**

## Motivating example

$$\max \sum_i P_{ix_j}$$

$$\sum_i x_i \leq 10, \quad \sum_i y_{i0} \geq 2$$

spots *in* {0..4}

product *in* {A,B,C,D,E}

*data* P{product,spots}

*x*[i] *is howmany* spots allocate(product i)

*maximize* sum{product i} P[i,*x*[i]]

sum{product i} *x*[i] <= 10

*y*[i,j] *is whether* allocate(product i, spots j)

sum{product i} *y*[i,0] >= 2    At least 2 products not advertised

## Motivating example

$$\max \sum_i P_{ix_i}$$

$$\sum_i x_i \leq 10, \quad \sum_i y_{i0} \geq 2, \quad \boxed{\sum_i y_{i4} \geq 1}$$

spots *in* {0..4}

product *in* {A,B,C,D,E}

*data* P{product,spots}

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*maximize* sum{product i} P[i,*x*[i]]

sum{product i} *x*[i] <= 10

*y*[i,j] *is whether* allocate(product i, spots j)

sum{product i} *y*[i,0] >= 2

sum{product i} *y*[i,4] >= 1 **At least 1 product gets ≥4 spots**

## Motivating example

$$\max \sum_i P_{ix_i}$$

$$\sum_i x_i \leq 10, \sum_i y_{i0} \geq 2, \sum_i y_{i4} \geq 1$$

$$\sum_j y_{ij} = 1, x_i = \sum_j jy_{ij}, \text{ all } i$$

spots in {0..4}  
product in {A,B,C,D,E}  
data P{product,spots}

**x[i]** is howmany spots **allocate**(product i)

maximize sum{product i} P[i,x[i]]

sum{product i} x[i] <= 10

**y[i,j]** is whether **allocate**(product i, spots j)

sum{product i} y[i,0] >= 2

sum{product i} y[i,4] >= 1

{product i} sum{spots j} y[i,j] = 1

{product i} x[i] = sum{spots j} j\*y[i,j]

Solver generates linking constraints because

**x[i]** and **y[i,j]** are associated with the same predicate.

## Motivating example

$$\max \sum_i z_i$$

$$\sum_i x_i \leq 10, \quad \sum_i y_{i0} \geq 2, \quad \sum_i y_{i4} \geq 1$$

$$\sum_j y_{ij} = 1, \quad x_i = \sum_j j y_{ij}, \quad \text{all } i$$

spots in {0..4}

product in {A,B,C,D,E}

data P{product,spots}

$x[i]$  is howmany spots allocate (product i)

**maximize** sum{product i} P[i,x[i]]

The objective function must be linearized. Solver generates

$$z_i = \sum_{j=0}^4 P_{ij} y'_{ij}, \quad \sum_{j=0}^4 y'_{ij} = 1, \quad x_i = \sum_{j=0}^4 j y'_{ij}, \quad \text{all } i$$

$y' [i,j]$  is whether allocate (product i, spots j)

## Motivating example

$$\max \sum_i z_i$$

$$\sum_i x_i \leq 10, \quad \sum_i y_{i0} \geq 2, \quad \sum_i y_{i4} \geq 1$$

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$y' [i,j]$  is whether allocate (product i, spots j)

$y$  and  $y'$  are identified because they have the same type:

$y[i,j]$  is whether allocate (product i, spots j)

# Predicates and relations

Predicate **allocate** denotes 2-place **relation** (set of tuples).  
Schematically indicated by:

1	2
<b>product</b>	<b>spots</b>
<i>i</i>	$x_i$

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Schematically indicated by:

1	2
<b>product</b>	<b>spots</b>
<i>i</i>	$x_i$

Column corresponding to a variable must be a **function** of other columns.

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Schematically indicated by:

1	2
product	spots
$i$	$x_i$

Declaration of **x[i]** as

*howmany* spots allocate (product  $i$ )

and **y[i,j]** as

*whether* allocate (product  $i$ , spots  $j$ )

**query** the relation for how many and whether.

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*whether* allocate (product  $i$ , spots  $j$ )

**query** the relation for how many and whether.

In general, **keywords** are **queries** (analogous to **relational database**)

# Predicates and relations

Relation table reveals channeling constraints. For example,

***x[i]*** *is which* **job assign(worker i)**

***y[j]*** *is which* **worker assign(job i)**

1	2
job	worker
$j, x_i$	$i, y_j$

We can read off the channeling constraints

$$j = x_i = x_{y_i}$$

$$i = y_j = y_{x_i}$$

# Predicates and relations

If several jobs can be assigned to a worker, we declare

`z[i] is whichset job assign(worker i)`

The channeling constraints are

$$j \in z_{y_j}$$

# Previous work

- **Model management** uses semantic typing to help combine models and use inheritance.
  - Originally inspired by object-oriented programming  
Bradley & Clemence (1988)
  - *Quiddity*: a rigorous attempt to analyze conditions for variable identification  
Bhargava, Kimbrough & Krishnan (1991)
  - **SML** uses typing in a structured modeling framework  
Geoffrion (1992)
  - **Ascend** uses strongly-typed, object-oriented modeling  
Bhargava, Krishnan & Piela (1998)

# Previous work

- Our semantic typing differs:
  - **Less ambitious** because it doesn't attempt model management.
    - There is only one model.
  - **More ambitious** because we recognize relationships other than equivalence.
  - We manage variables **introduced by solver**.

# Previous work

- Modeling systems that convey some structure to solver:
  - CP modeling systems use **global constraints**.
  - AIMMS uses **typed index sets**.
  - MiniZinc reformulates **metaconstraints** for specific solvers.
  - Savile Row uses **common subexpression elimination**.
  - OPL, Xpress-Kalis, Comet, etc., use **interval variables**.
  - SAT solver SymChaff uses high-level **AI planning language PDDL**.
  - SIMPL has **full metaconstraint capability**.

# Previous work

- However, **none of these systems** deals systematically with the variable management problem.
  - We address it with semantic typing of variables.

## Assignment problem

```
worker in {1..m}
job in {1..n}
data C{worker,job}
x[j] is which worker assign(job j)
minimize sum{job j} C[x[j],j]
alldiff{x[*]}
```

$$\min \sum_j c_{x_j j}$$

$$\text{alldiff}(x_1, \dots, x_n)$$

# Assignment problem

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```

Objective function  
is reformulated

$$\max \sum_i c_{ij} y_{ij}, \quad x_i = \sum_j y_{ij}, \quad \text{all } i$$

$y[i,j]$  is whether assign(worker i, job j)

$$\min \sum_j c_{x_j j}$$

$$\text{alldiff}(x_1, \dots, x_n)$$

# Assignment problem

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Objective function  
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reformulated

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$y[i,j]$  is whether assign(worker i, job j)

Alldiff is  
automatically  
reformulated

$$\sum_j y'_{ij} = 1, \quad \text{all } i, \quad \sum_i y'_{ij} = 1, \quad \text{all } j, \quad x_i = \sum_j j y'_{ij}, \quad \text{all } i$$

$y'[i,j]$  is whether assign(worker i, job j)

Solver identifies  $y$  and  $y'$  to create classical AP.

# Latin squares

$j$

	2	3	1
$i$	3	1	2
	1	2	3

Numbers in every row and column are distinct.

We will use **three** formulations to improve propagation.

# Latin squares

	$j$			
		2	3	1
$i$		3	1	2
		1	2	3

$\text{alldiff}(x_{i1}, \dots, x_{in}), \text{ all } i$

$\text{alldiff}(x_{1j}, \dots, x_{nj}), \text{ all } j$

$\text{alldiff}(y_{i1}, \dots, y_{in}), \text{ all } i$

$\text{alldiff}(y_{1k}, \dots, y_{nk}), \text{ all } k$

$\text{alldiff}(z_{j1}, \dots, z_{jn}), \text{ all } j$

$\text{alldiff}(z_{1k}, \dots, z_{nk}), \text{ all } k$

Numbers in every row and column are distinct.

We will use **three** formulations to improve propagation.

`row, col, num in {1..n}`

`x[i,j] is which num assign(row i, col j)`

`y[i,k] is which col assign(row i, num k)`

`z[j,k] is which row assign(col j, num k)`

# Latin squares

	$j$			
		2	3	1
$i$		3	1	2
		1	2	3

$\text{alldiff}(x_{i1}, \dots, x_{in}), \text{ all } i$

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`row, col, num in {1..n}`

`x[i,j] is which num assign(row i, col j)`

`y[i,k] is which col assign(row i, num k)`

`z[j,k] is which row assign(col j, num k)`

`{row i} alldiff{x[i,*]}; {col j} alldiff{x[* ,j]}`

`{row i} alldiff{y[i,*]}; {num k} alldiff{y[* ,j]}`

`{col j} alldiff{z[j,*]}; {num k} alldiff{z[* ,k]}`

# Latin squares

The predicate **assign** denotes the 3-place relation

1	2	3
num	col	row
$k, x_{ij}$	$j, y_{ik}$	$i, z_{jk}$

`row, col, num in {1..n}`

`x[i,j] is which num assign(row i, col j)`

`y[i,k] is which col assign(row i, num k)`

`z[j,k] is which row assign(col j, num k)`

`{row i} alldiff{x[i,*]}; {col j} alldiff{x[* ,j]}`

`{row i} alldiff{y[i,*]}; {num k} alldiff{y[* ,j]}`

`{col j} alldiff{z[j,*]}; {num k} alldiff{z[* ,k]}`

# Latin squares

The predicate **assign** denotes the 3-place relation

1	2	3
<b>num</b>	<b>col</b>	<b>row</b>
$k, x_{ij}$	$j, y_{ik}$	$i, z_{jk}$

We can read off the channeling constraints:

$$k = x_{z_{jk} y_{ik}}, \quad j = y_{z_{jk} x_{ij}}, \quad i = z_{y_{ik} x_{ij}}, \quad \text{all } i, j, k$$

which can be propagated.

# Latin squares

```
{row i} alldiff{x[i,*]}; {col j} alldiff{x[* ,j]}  
{row i} alldiff{y[i,*]}; {num k} alldiff{y[* ,j]}  
{col j} alldiff{z[j,*]}; {num k} alldiff{z[* ,k]}
```

The 3 formulations generate 3 identical MIP models:

$$x_{ij} = \sum_k k \delta_{ijk}; \quad \sum_k \delta_{ijk} = 1, \text{ all } i, j; \quad \sum_j \delta_{ijk} = 1, \text{ all } i, k; \quad \sum_i \delta_{ijk} = 1, \text{ all } j, k$$

$$y_{ik} = \sum_j j \delta_{ijk}, \quad \sum_j \delta_{ijk} = 1, \text{ all } i, k; \quad \sum_k \delta_{ijk} = 1, \text{ all } i, j; \quad \sum_i \delta_{ijk} = 1, \text{ all } j, k$$

$$z_{jk} = \sum_i i \delta_{ijk}, \quad \sum_i \delta_{ijk} = 1, \text{ all } j, k; \quad \sum_k \delta_{ijk} = 1, \text{ all } i, j; \quad \sum_j \delta_{ijk} = 1, \text{ all } i, k$$

# Latin squares

```
{row i} alldiff{x[i,*]}; {col j} alldiff{x[* ,j]}
{row i} alldiff{y[i,*]}; {num k} alldiff{y[* ,j]}
{col j} alldiff{z[j,*]}; {num k} alldiff{z[* ,k]}
```

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$$y_{ik} = \sum_j j \delta_{ijk}, \quad \sum_j \delta_{ijk} = 1, \text{ all } i, k; \quad \sum_k \delta_{ijk} = 1, \text{ all } i, j; \quad \sum_i \delta_{ijk} = 1, \text{ all } j, k$$
$$z_{jk} = \sum_i i \delta_{ijk}, \quad \sum_i \delta_{ijk} = 1, \text{ all } j, k; \quad \sum_k \delta_{ijk} = 1, \text{ all } i, j; \quad \sum_j \delta_{ijk} = 1, \text{ all } i, k$$

The solver declares  $\delta_{ijk}^x, \delta_{ijk}^y, \delta_{ijk}^z$   
**whether assign(row i, col j, num k)**

So it treats them as the same variable and generates only 1 MIP model.

# Multiple which variables

In general, an  $n$ -place predicate that denotes the relation

1	...	$k$	$k+1$	...	$n$
$\text{term}_1$	...	$\text{term}_k$	$\text{term}_{k+1}$	...	$\text{term}_n$
$i_1, x_{i(1)}^1$	...	$i_k, x_{i(k)}^k$	$i_{k+1}$	...	$i_n$

for **which** variables, where  $i(j) = i_1 \cdots i_{j-1} i_{j+1} \cdots i_n$

generates the channeling constraints

$$i_j = x_{i(1)}^1 \cdots x_{i(j-1)}^{j-1} x_{i(j+1)}^{j+1} \cdots x_{i(k)}^k i_{k+1} \cdots i_n, \text{ all } i_1, \dots, i_n, j = 1, \dots, k$$

# Multiple *whether* variables

*whether* keywords serve as projection operators on the relation.

$y[i,j,d]$  is *whether* `assign(worker i, job j, day d)`

Project out  $d$ :

$y1[i,j]$  is *whether* `assign(worker i, job j)`

Project out  $j$  and  $d$ :

$y2[i]$  is *whether* `assign(worker i)`

# Short forms

Declare  $x_i$  to be cost of activity  $i$ :

**`x[i] is howmuch cost(activity i)`**

which is short for the formal declaration

**`x[i] is howmuch cost cost(activity i)`**

in which a new term `cost` is generated

Declare  $x$  to be cost:

**`x is howmuch cost`**

which is short for

**`x is howmuch cost cost()`**

# Piecewise linear

Piecewise linear function  $z = f(x)$   
Breakpoints in  $A$ , ordinates in  $C$

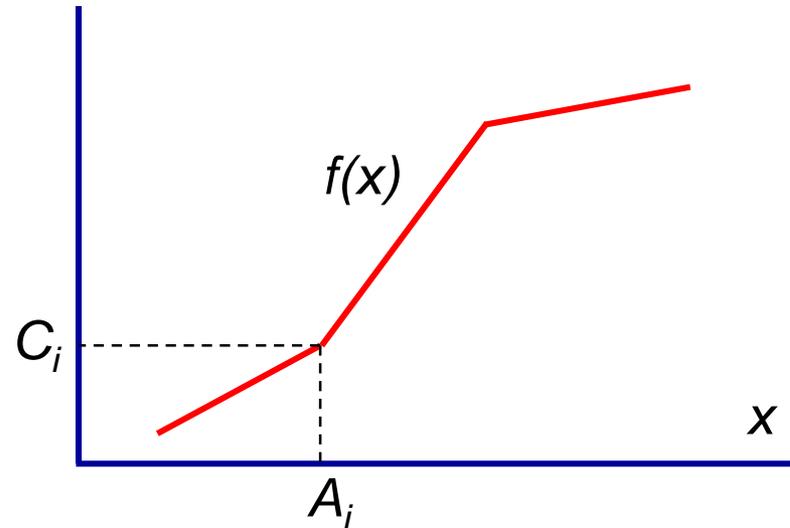
*x* is howmuch output

index in  $\{1..n\}$

data  $A, C\{\text{index}\}$

*z* is howmuch cost

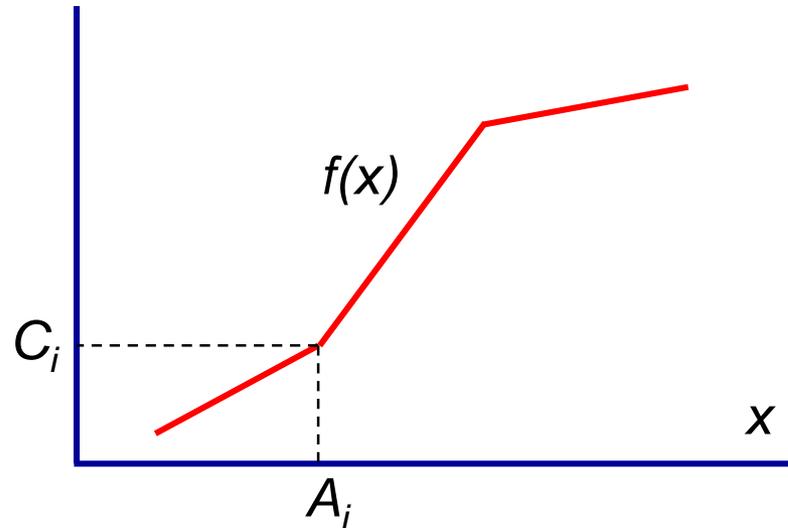
*piecewise*( $x, z, A, C$ ) this metaconstraint defines  $z = f(x)$



# Piecewise linear

Piecewise linear function  $z = f(x)$   
Breakpoints in  $A$ , ordinates in  $C$

***x** is howmuch output  
index in {1..n}  
data **A**, **C**{index}  
**z** is howmuch cost  
*piecewise*(**x**, **z**, **A**, **C**)*



Solver generates the **locally ideal** model

$$x = a_1 + \sum_{i=1}^{n-1} \bar{x}_i, \quad z = c_1 + \sum_{i=1}^{n-1} \frac{c_{i+1} - c_i}{a_{i+1} - a_i} \bar{x}_i$$

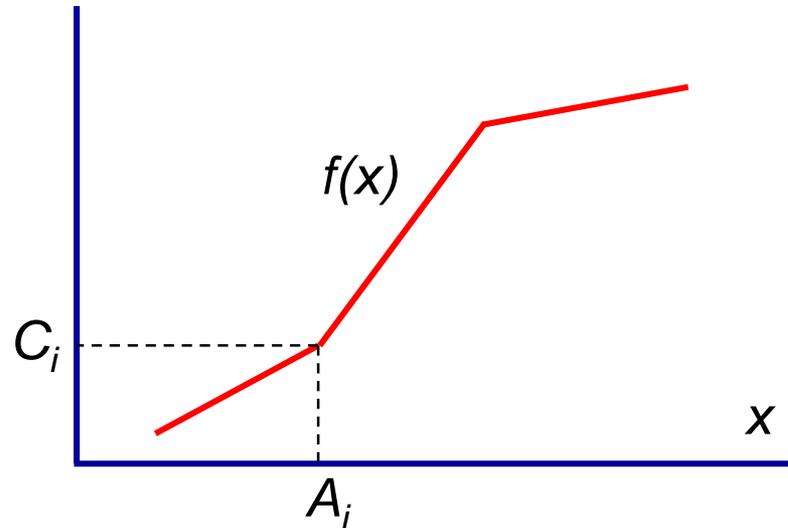
$$(a_{i+1} - a_i)\delta_{i+1} \leq \bar{x}_i \leq (a_{i+1} - a_i)\delta_i, \quad \delta_i \in \{0,1\}, \quad i = 1, \dots, n-1$$

We need to declare auxiliary variables  $\delta_i, x_i$

# Piecewise linear

Piecewise linear function  $z = f(x)$   
Breakpoints in  $A$ , ordinates in  $C$

*x is howmuch output  
index in {1..n}  
data A,C{index}  
z is howmuch cost  
piecewise(x,z,A,C)*



**piecewise** constraint induces solver to declare a new index set that associates **index** with **A**, and use it to declare  $\delta_i, x_i$

*xbar[i] is howmuch output.A(index i)  
delta[i] is whether lastpositive output.A(index i)*

Both declarations create predicates inherited from **output** and **A**

# Piecewise linear

Suppose there is another piecewise function on the same break points

*x* is howmuch output

index in  $\{1..n\}$

data  $A, C\{\text{index}\}$

*z* is howmuch cost

$\text{piecewise}(x, z, A, C)$

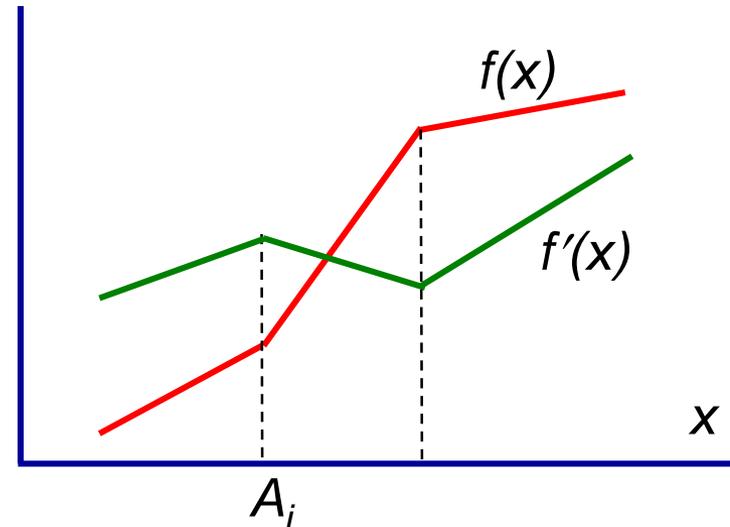
data  $C'\{\text{index}\}$

*z'* is howmuch profit

$\text{piecewise}(x, z', A, C')$

$x'[i]$  is howmuch cost output. $A(\text{index } i)$

$\text{delta}'[i]$  is whether lastpositive output. $A(\text{index})$



# Piecewise linear

Suppose there is another piecewise function on the same break points

*x* is howmuch output

index in  $\{1..n\}$

data  $A, C\{\text{index}\}$

*z* is howmuch cost

*piecewise*( $x, z, A, C$ )

data  $C'\{\text{index}\}$

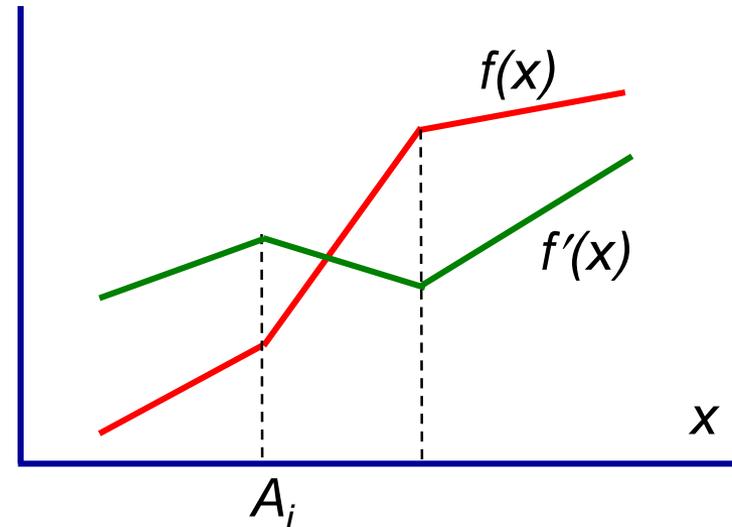
*z'* is howmuch profit

*piecewise*( $x, z', A, C'$ )

$x'[i]$  is howmuch cost output. $A(\text{index } i)$

$\text{delta}'[i]$  is whether lastpositive output. $A(\text{index } i)$

The solver creates variables  $\delta'_i$  and  $x'_i$  with same types as  $\delta_i$  and  $x_i$  and so identifies them.



Because new piecewise constraint is associated with the same  $x$  and  $A$ , solver again creates output  $A$ .

# Interval variables

$\text{cumulative}(x, D, R, L)$

$x_j \subseteq W_j, \text{ all } j$

Each job  $j$  runs for a time interval  $x_j$ .

We wish to schedule jobs so that total resource consumption never exceeds  $L$ .

`job in {1..n}`

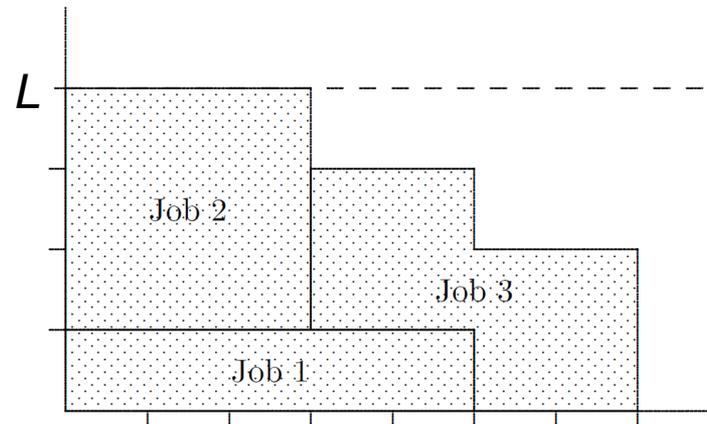
`time in {t..T}`

`data W,D,R{job} window, duration, resource`

`running in [time,time] makes running an interval variable`

`x[j] is when running sched(job j) subset W[j]`

`cumulative(x,D,R,L)`



## Interval variables

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*data W, D, R{job} window, duration, resource*

*running in [time, time] makes running an interval variable*

*x[j] is when running sched(job j) subset W[j]*

*cumulative(x, D, R, L)*

Solver generates the model

$$\sum_t \delta_{jt} = 1, \text{ all } j; \quad \sum_j R_j \phi_{jt} \leq L, \text{ all } t$$

$$\phi_{jt} \geq \delta_{jt'}, \text{ all } t, t' \text{ with } 0 \leq t - t' < D_j, \text{ all } j$$

*delta[j, t] is whether running.start sched(job j, time t)*

*phi[j, t] is whether running sched(job j, time t)*

## Interval variables

Suppose we want finish times  
to be separated by at least  $T_0$

*job in {1..n}*

*time in {t..T}*

*data W,D,R{job}*

*running in [time,time]*

*x[j] is when running sched(job j) subset W[j]*

*cumulative(x,D,R,L)*

*{job j, job k | j<>k} |x[j].end - x[k].end| >= T0*

*delta[j,t] is whether running.start sched(job j, time t)*

*phi[j,t] is whether running sched(job j, time t)*

$\text{cumulative}(x, D, R, L)$

$x_j \subseteq W_j, \text{ all } j$

$|x_j^{\text{end}} - x_k^{\text{end}}| \geq T_0, \text{ all } j, k, j \neq k$

## Interval variables

Suppose we want finish times to be separated by at least  $T_0$

job in  $\{1..n\}$

time in  $\{t..T\}$

data  $W, D, R\{\text{job}\}$

running in  $[\text{time}, \text{time}]$

$x[j]$  is when running sched(job j) subset  $W[j]$

$\text{cumulative}(x, D, R, L)$

$\{\text{job } j, \text{ job } k \mid j \neq k\} \mid x[j].\text{end} - x[k].\text{end} \mid \geq T_0$

$\text{delta}[j, t]$  is whether running.start sched(job j, time t)

$\text{phi}[j, t]$  is whether running sched(job j, time t)

Solver generates

$$\varepsilon_{jt} + \varepsilon_{kt'} \leq 1, \text{ all } t, t' \text{ with } 0 < t' - t < T_0, \text{ all } j, t \text{ with } j \neq k$$

$\text{epsilon}[j, t]$  is whether running.end sched(job j, time t)

$\text{cumulative}(x, D, R, L)$

$$x_j \subseteq W_j, \text{ all } j$$

$$\left| x_j^{\text{end}} - x_k^{\text{end}} \right| \geq T_0, \text{ all } j, k, j \neq k$$

# Interval variables

Variables  $\delta_{jt}$  and  $\varepsilon_{jt}$  are related by an offset.

Solver associates **running.end** in declaration of  $\varepsilon_{jt}$  with **running.start** in declaration of  $\delta_{jt}$  and deduces

$$e_{j,t+D_j} = \delta_{jt}, \text{ all } j, t$$

$\text{delta}[j,t]$  is whether **running.start** sched(job j, time t)

$\text{phi}[j,t]$  is whether **running** sched(job j, time t)

$\text{epsilon}[j,t]$  is whether **running.end** sched(job j, time t)

# Interval variables

Variables  $\delta_{jt}$  and  $\varepsilon_{jt}$  are related by an offset.

Solver associates **running.end** in declaration of  $\varepsilon_{jt}$  with **running.start** in declaration of  $\delta_{jt}$  and deduces

$$e_{j,t+D_j} = \delta_{jt}, \text{ all } j, t$$

Solver also associates **running.end** in declaration of  $\varepsilon_{jt}$  with **running** in declaration of  $\phi_{jt}$  and deduces the redundant constraints

$$\phi_{jt} \geq \varepsilon_{jt'}, \text{ all } t, t' \text{ with } 0 \leq t' - t < D_j, \text{ all } j$$

**delta[j,t]** is whether **running.start** sched(job j, time t)

**phi[j,t]** is whether **running** sched(job j, time t)

**epsilon[j,t]** is whether **running.end** sched(job j, time t)

# TSP with Side Constraints

Traveling salesman problem with missing arcs and precedence constraints.

city, position in {1..n}

data D{city, city} Distances

data Prec{city, city} Prec[i, j]=1 if i must precede j

data Succ{city} Succ[j] = set of successors of city j

$$\min \sum_i D_{is_i}$$

alldiff(x), circuit(s)

$x_i < x_j$ , all  $i, j$  with  $\text{prec}_{ij} = 1$

$s_i \in \text{Succ}_i$

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Two variable systems:

`x[i] is which position ordering(city i)`

`s[i] is successor city ordering(city i) subset Succ[i]`

$$\min \sum_i D_{is_i}$$

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city, position in  $\{1..n\}$

data  $D\{\text{city}, \text{city}\}$  Distances

data  $\text{Prec}\{\text{city}, \text{city}\}$   $\text{Prec}[i, j] = 1$  if  $i$  must precede  $j$

data  $\text{Succ}\{\text{city}\}$   $\text{Succ}[j] = \text{set of successors of city } j$

Two variable systems:

$x[i]$  is which position ordering(city  $i$ )

$s[i]$  is successor city ordering(city  $i$ ) subset  $\text{Succ}[i]$

Precedence constraints require  $x$  variables

$\text{prec}\{\text{city } i, \text{city } j \mid \text{Prec}[i, j] = 1\}: x[i] < x[j]$

Missing arc constraints (implicit in data  $\text{Succ}$ ) require  $s$  variables

# TSP with Side Constraints

$$\min \sum_i D_{is_i}$$

Traveling salesman problem with missing arcs and precedence constraints.

$$\text{alldiff}(x), \text{circuit}(s)$$

$$x_i < x_j, \text{ all } i, j \text{ with } \text{prec}_{ij} = 1$$

$$s_i \in \text{Succ}_i$$

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Two variable systems:

$x[i]$  is which position ordering(city i)

$s[i]$  is successor city ordering(city i) subset Succ[i]

Precedence constraints require  $x$  variables

prec{city i, city j | Prec[i, j] = 1}:  $x[i] < x[j]$

Missing arc constraints (implicit in data Succ) require  $s$  variables

min sum {city i} D[i, s[i]] Objective function

# TSP with Side Constraints

The solver can give `alldiff(x)` a conventional assignment model using  $z_{ik}$  = whether city  $i$  is in position  $k$ .

`z[i,k]` is whether ordering(city  $i$ , position  $k$ )

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For `circuit(s)`, the solver can introduce  $w_{ij}$  = whether city  $i$  immediately precedes city  $j$ .

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Declaration of `z` tells solver that predicate is `ordering(city, position)`, not `ordering(city, city)`.

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Solver generates cutting planes in `w`-space and `s`-space.

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Solver generates cutting planes in `w`-space and `s`-space.

The `successor` keyword tells solver how `z` and `w` relate.

$$\phi_{jt} \geq \varepsilon_{jt'}, \text{ all } t, t' \text{ with } 0 \leq t' - t < D_j, \text{ all } j$$

# TSP with Side Constraints

Suppose we also have constraints on which city is in position  $k$ .  
Simply declare

$y[k] = \text{which city ordering}(\text{position } k)$

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The solver can also introduce a second (equivalent) objective function

$\min \sum\{\text{position } k\} D[y[k], y[k+1]]$

which may improve bounding.

# Pros and Cons of Semantic Typing

- **Pros**

- Conveys problem structure to the solver(s)
  - ...by allowing use of metaconstraints
- Incorporates state of the art in formulation, valid inequalities
- Allows solver to expand repertory of techniques
  - Domain filtering, propagation, cutting plane algorithms
- Good modeling practice
  - Self-documenting
  - Bug detection

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  - *Train the next generation!*