

Propagating Separable Equalities in an MDD Store

Tarik Hadzic

Cork Constraint Computation Centre

John Hooker

Carnegie Mellon University

Peter Tiedemann

Configit Software

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Constraint Programming

- **Strength** of CP – processes individual constraints.
 - Exploits problem substructure.
- **Weakness** of CP – processes individual constraints.
 - No global point of view.
 - Overlooks implications of combined constraints.
- Two compensating strategies:
 - **Global constraints**
 - **Domain store relaxation**

The domain store

- Stores the current variable domains
 - Values that occur in some feasible solution
- Provides a **global** point of view.
 - ...to some extent.
 - **Pools** results of individual constraint processing.
 - Basis for **constraint propagation**.

Advantages of domain store

- Provides **natural input** into filtering algorithms.
 - Filters start with current domains when processing a constraint.
- Guides **branching** (on variables) in a natural way.
 - Simply split the domain in the current domain store.

Disadvantages of domain store

- Transmits relatively **little information**.
- A **weak relaxation** of the problem.
 - Ignores interactions between variables.
 - Feasible set is simply a Cartesian product of domains.
- **Unbalanced tradeoff**.
 - Search trees **too large**.
 - **Too little processing** at nodes.

A stronger discrete relaxation

- Relaxed **multivalued decision diagram** can serve as a constraint store.
 - Generalization of **binary decision diagram**, used in circuit verification, configuration problems, etc.
- An MDD is a **compact representation** of a search tree for the problem.
 - **Isomorphic subtrees** are merged.
 - MDD is **relaxed** by limiting its width.

Advantages of MDD store

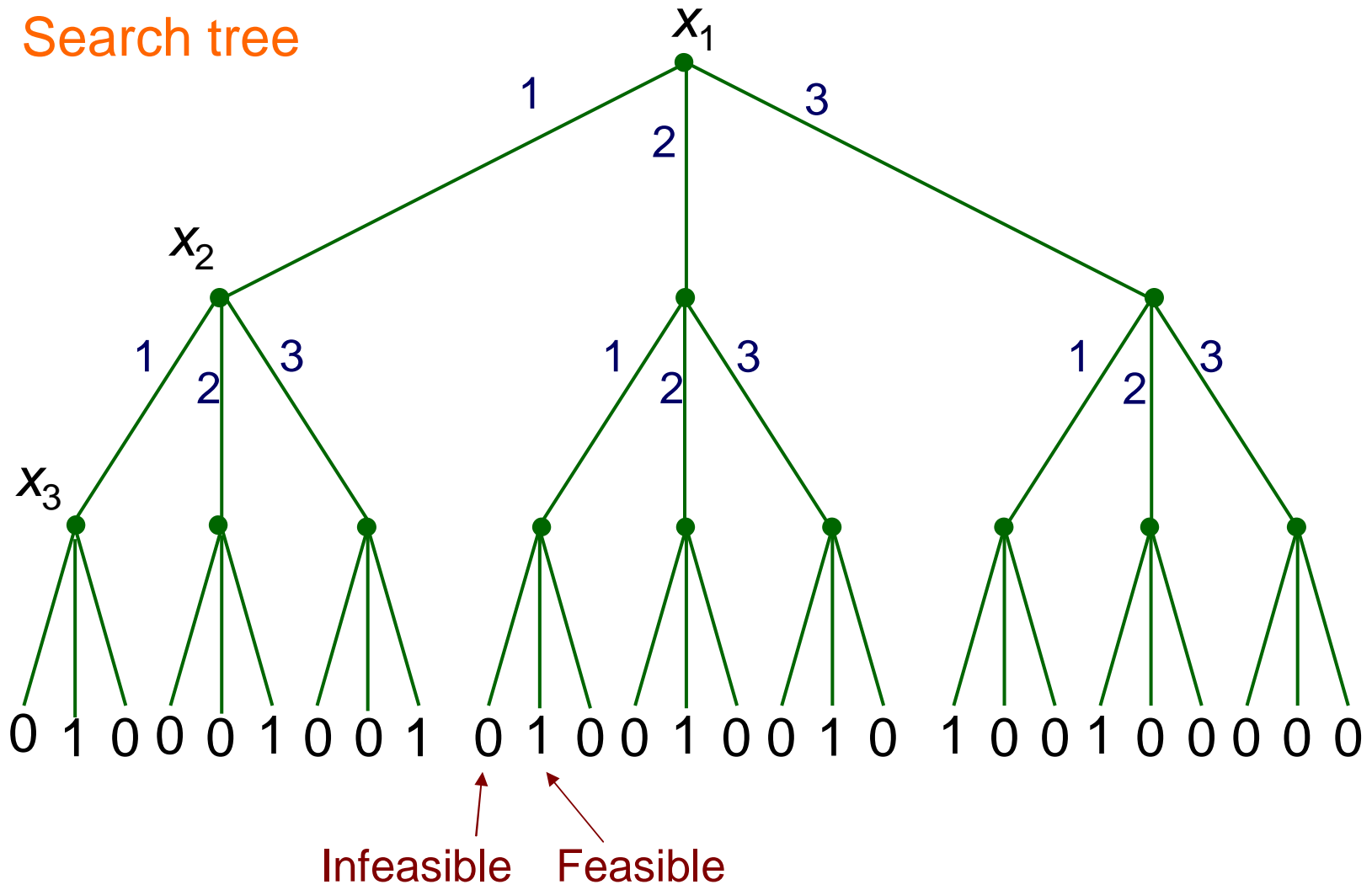
- A much **stronger relaxation** than domain store.
 - Strength of relaxation is **adjustable**, ranging from domain store to original problem.
- **Guides branching** in a natural way.
 - More guidance than domain store.
- Justifies **more processing** at search tree nodes.
 - Better integration of CP/IP.

Example problem

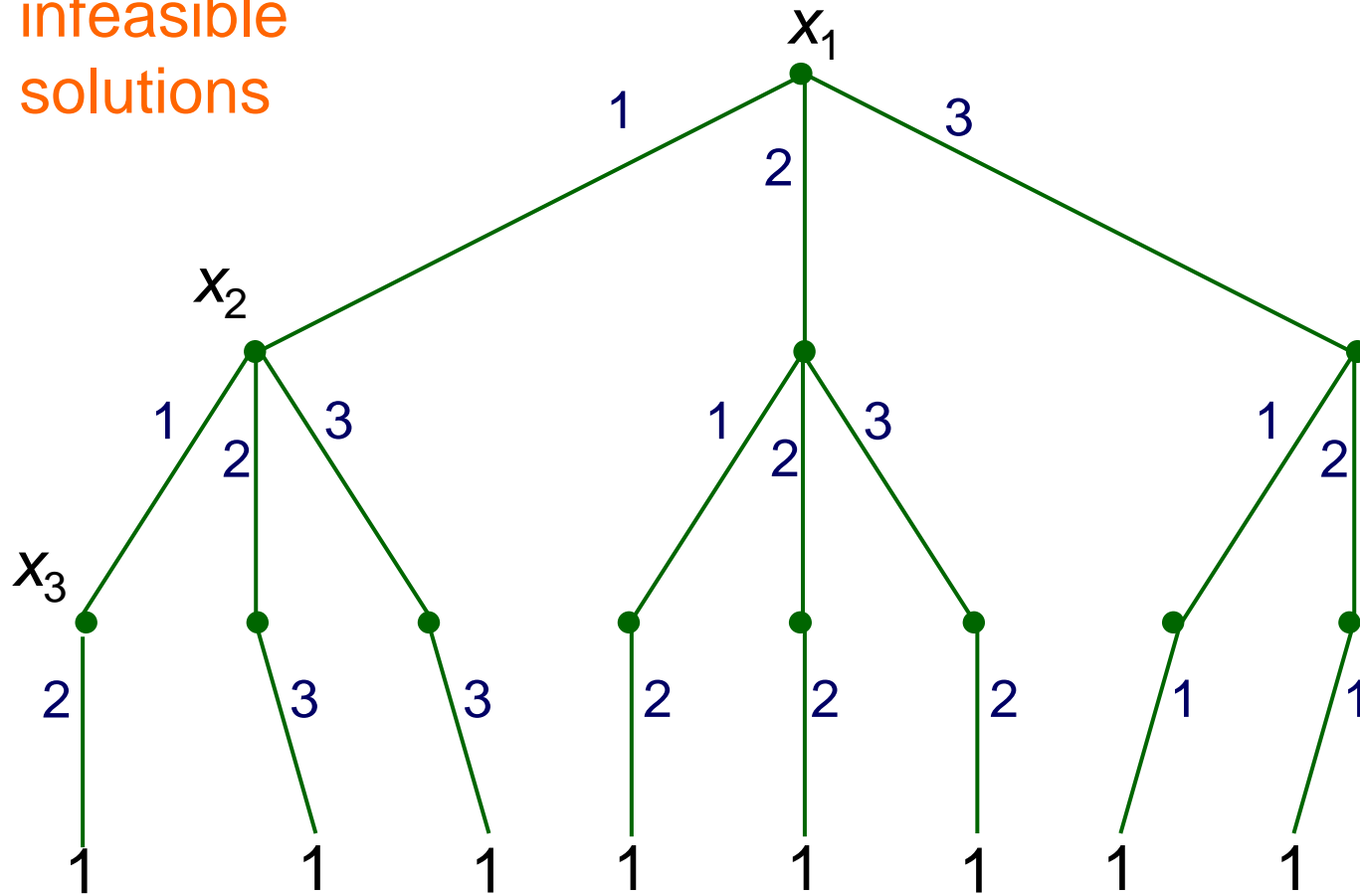
$$\left(\begin{array}{l} x_1 + x_3 = 4 \\ 3 \leq x_1 + x_2 \leq 5 \end{array} \right) \vee (x_1, x_2, x_3) = (1, 1, 2)$$

$$x_j \in \{1, 2, 3\}$$

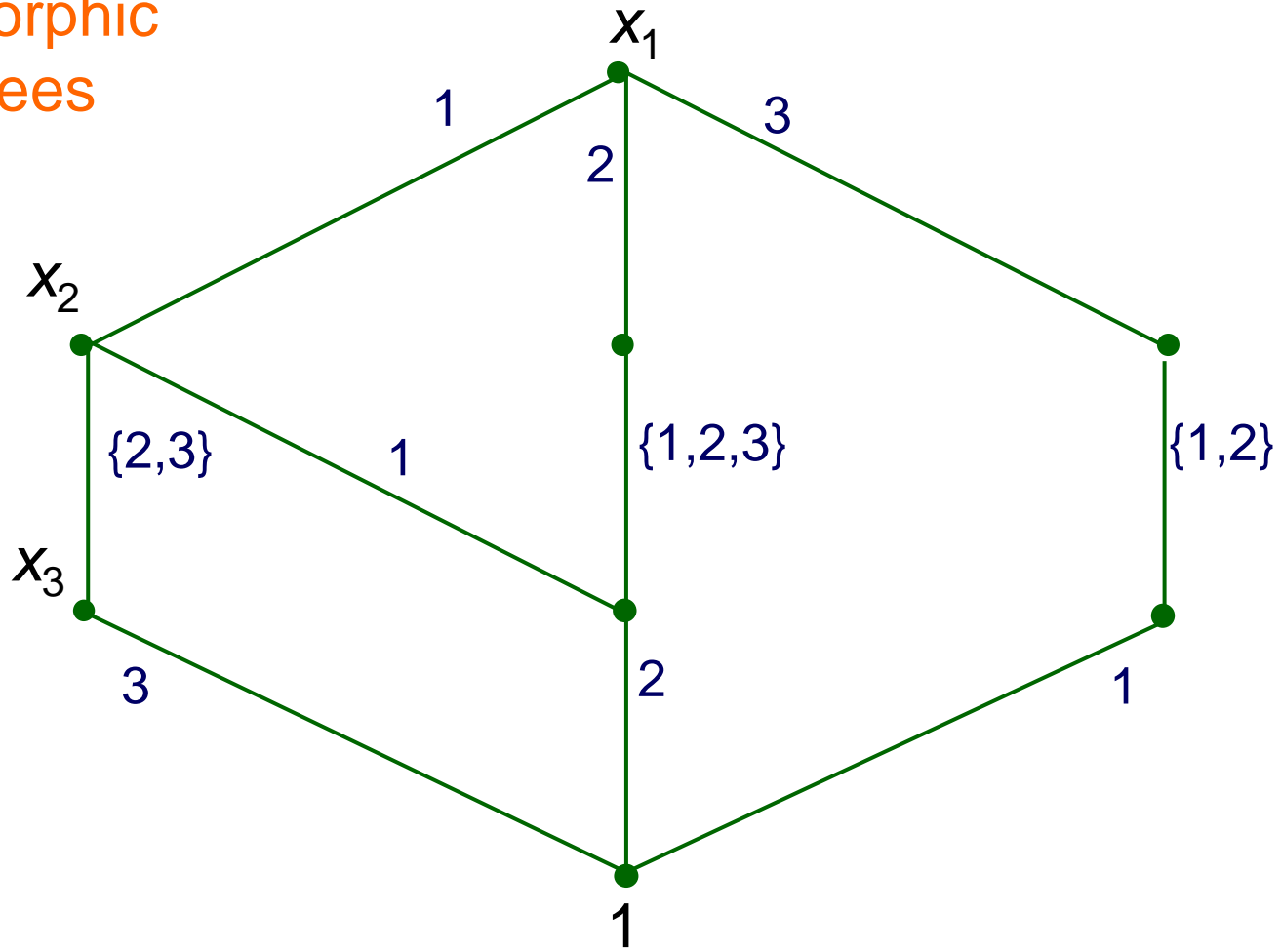
Search tree



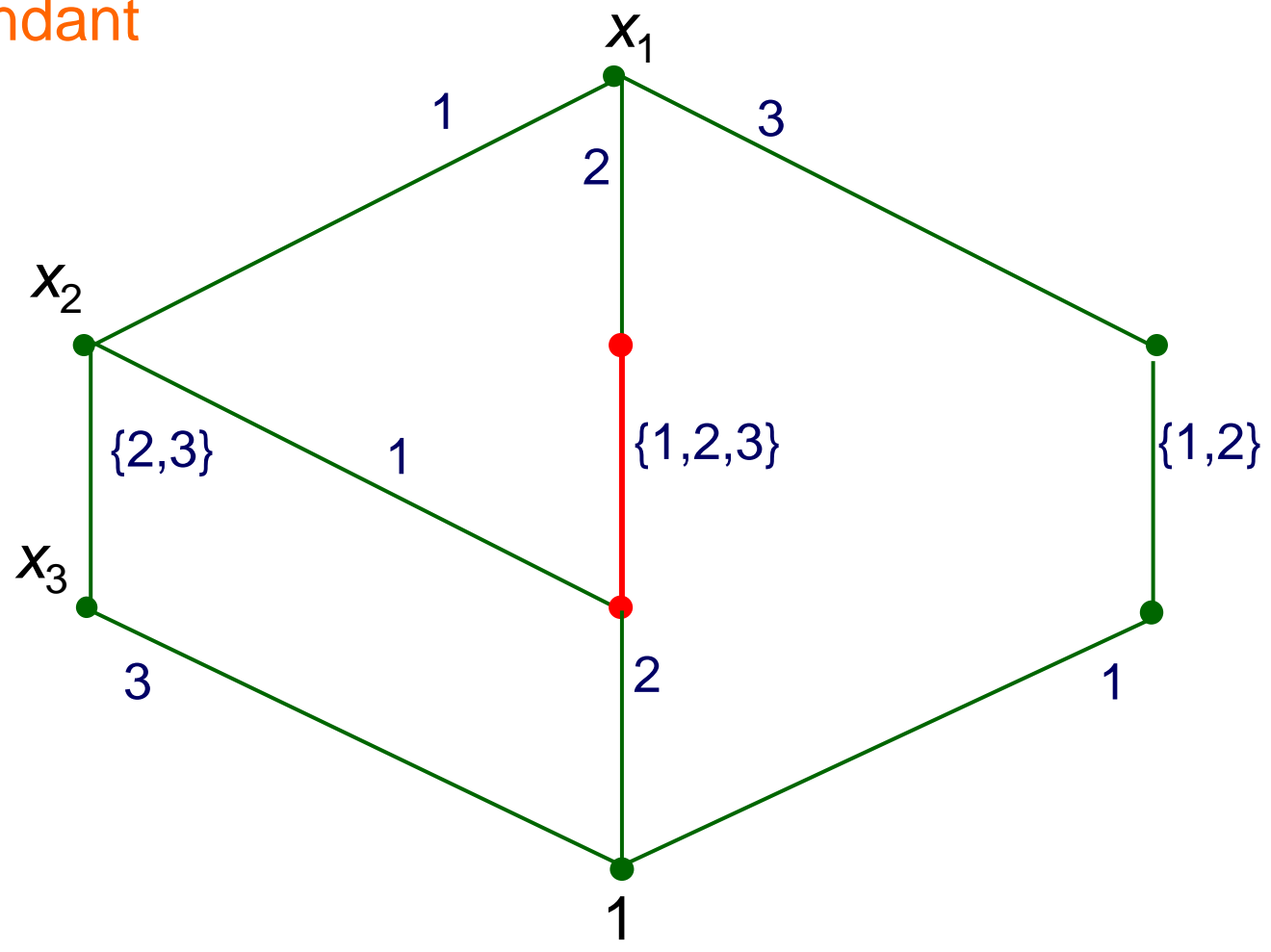
Remove
infeasible
solutions



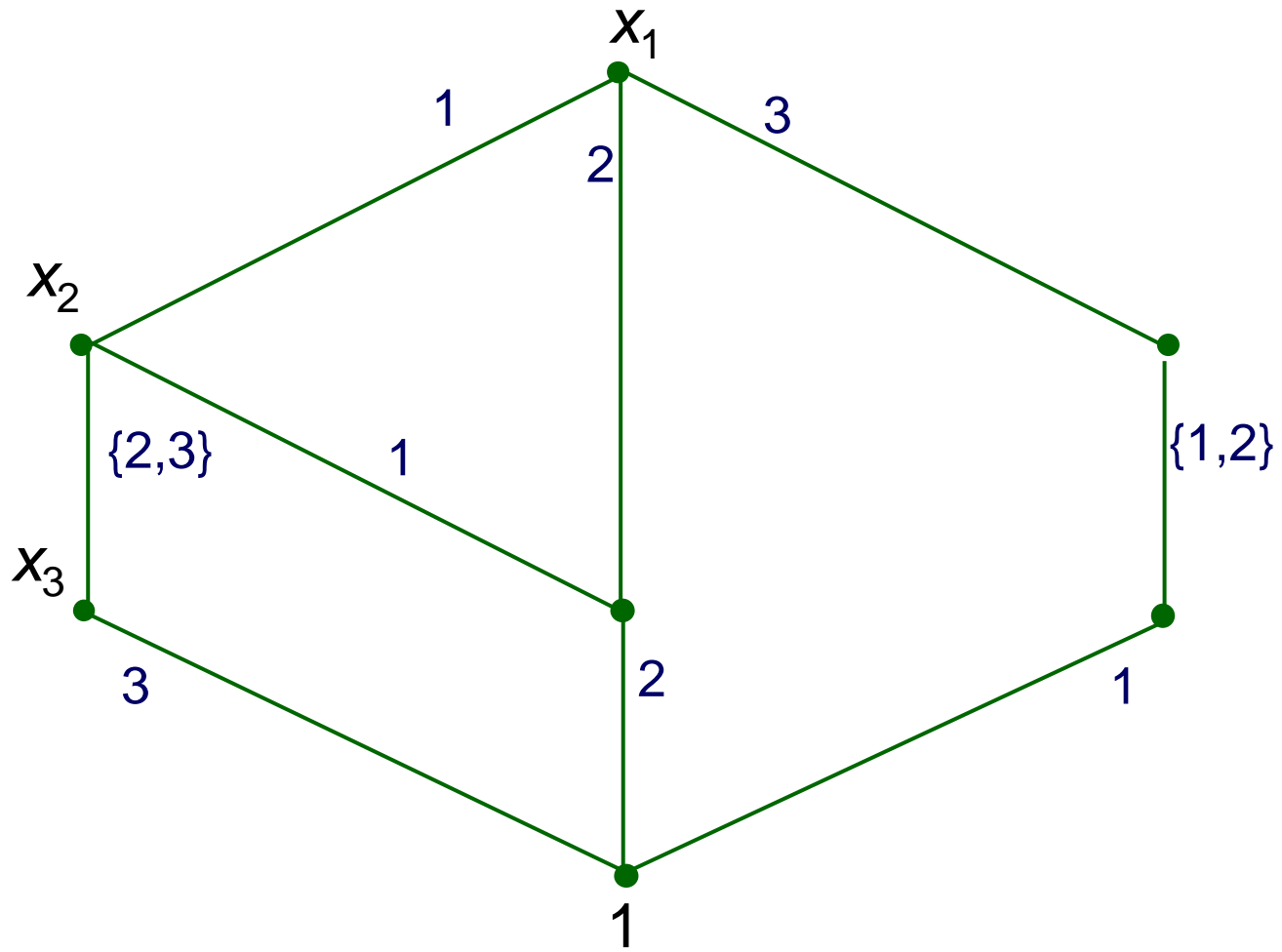
Merge
isomorphic
subtrees



Remove
redundant
edge

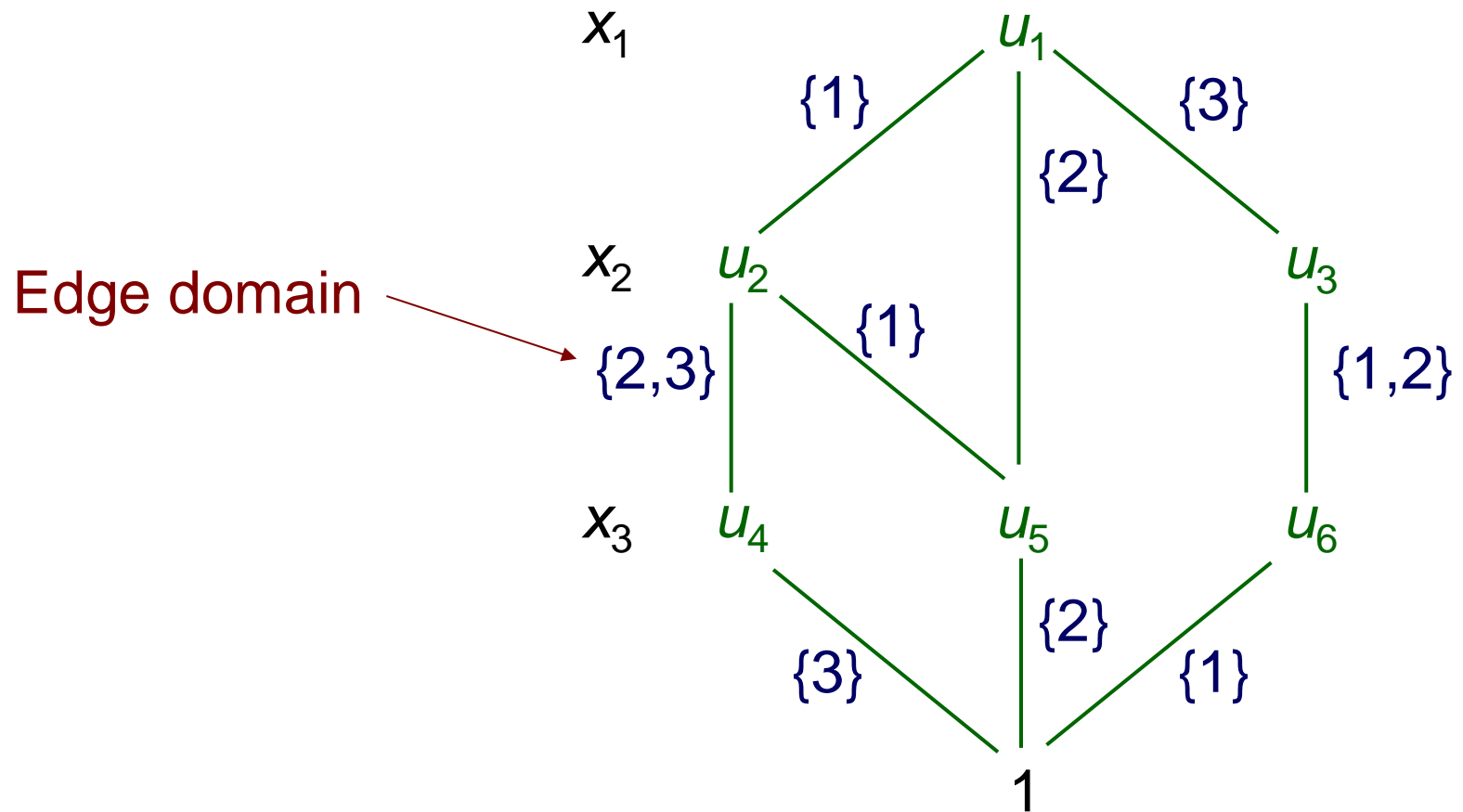


Reduced MDD



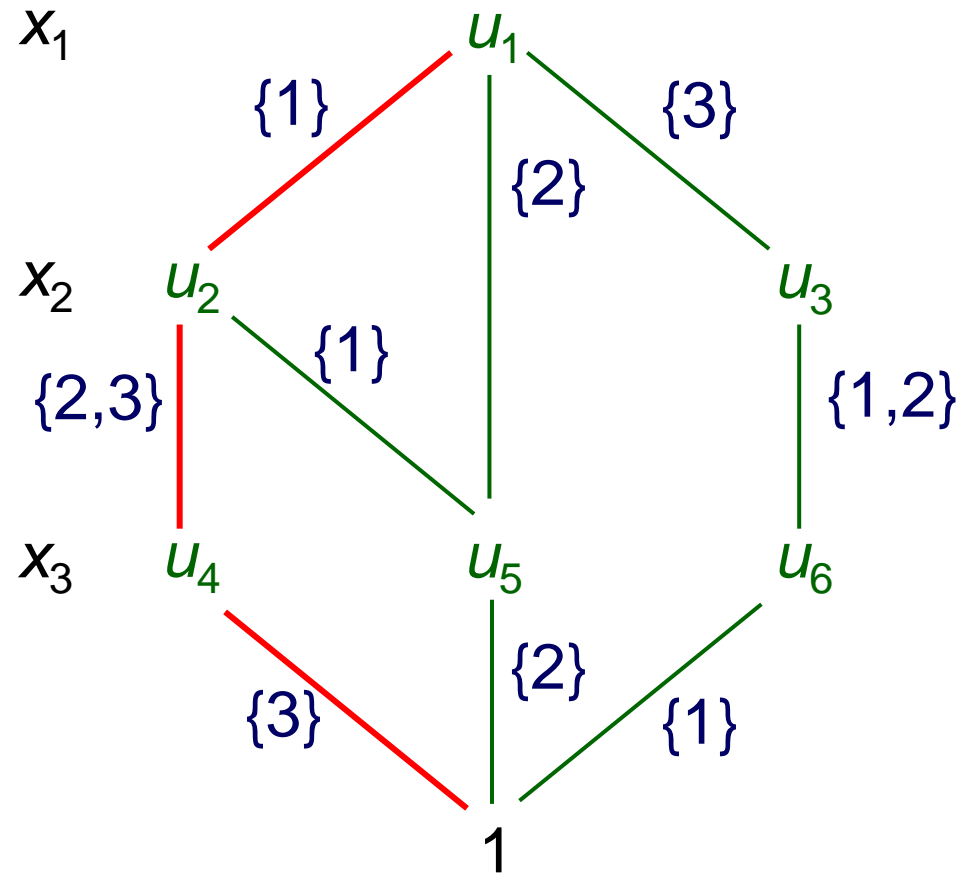
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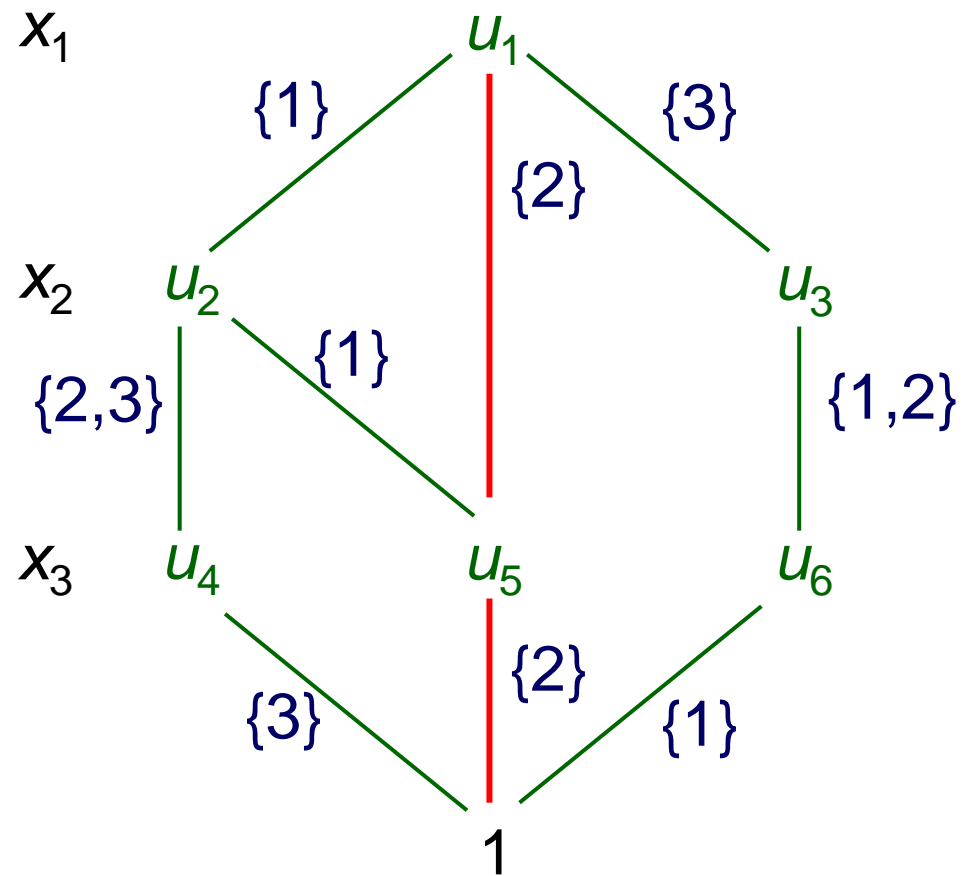
Each path
represents a
cartesian product
of solutions

$$\{1\} \times \{2,3\} \times \{3\}$$



Each path
represents a
cartesian product
of solutions

$$\{2\} \times \{1,2,3\} \times \{2\}$$

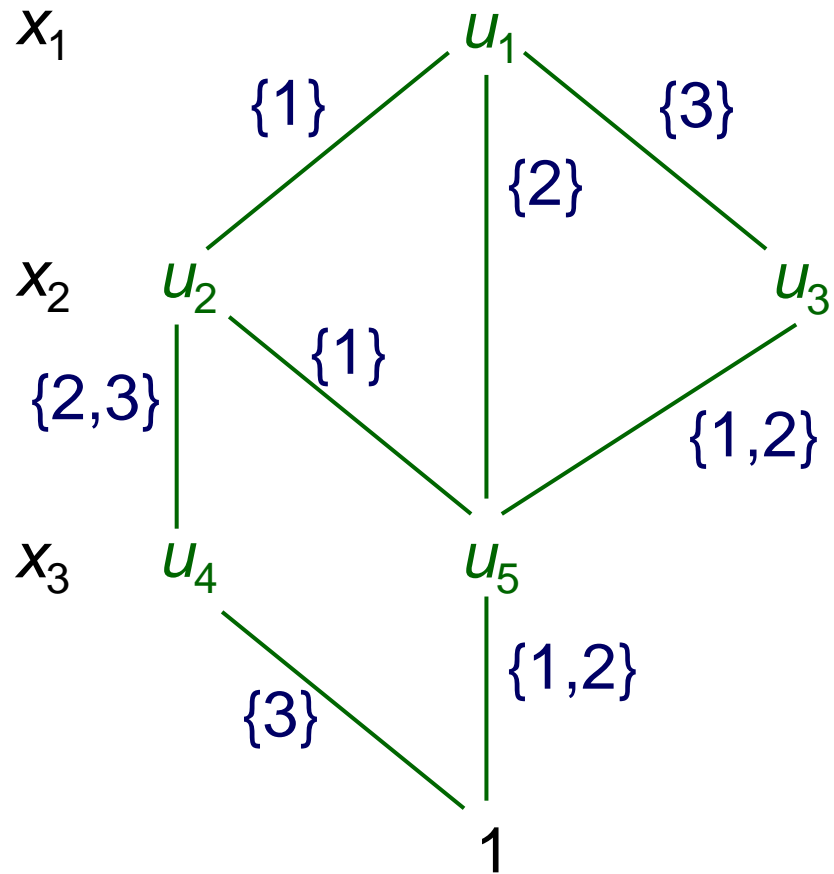


MDD Relaxation

Let's use relaxed
MDD with max
width of 2

Full MDD:
8 solutions

Relaxed MDD:
14 solutions



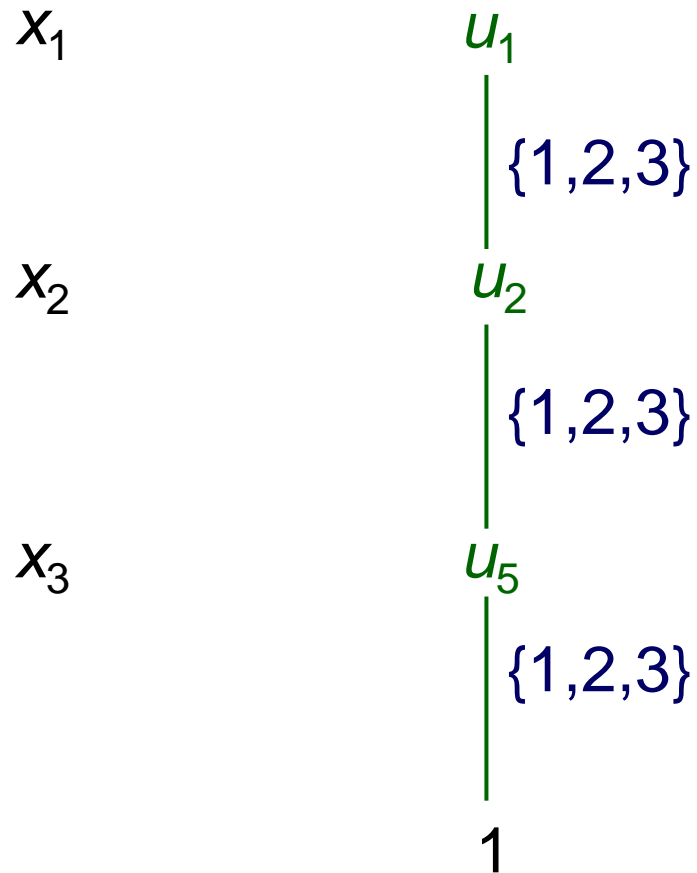
MDD Relaxation

MDD relaxation
with **width 1** is just
the **domain store**.

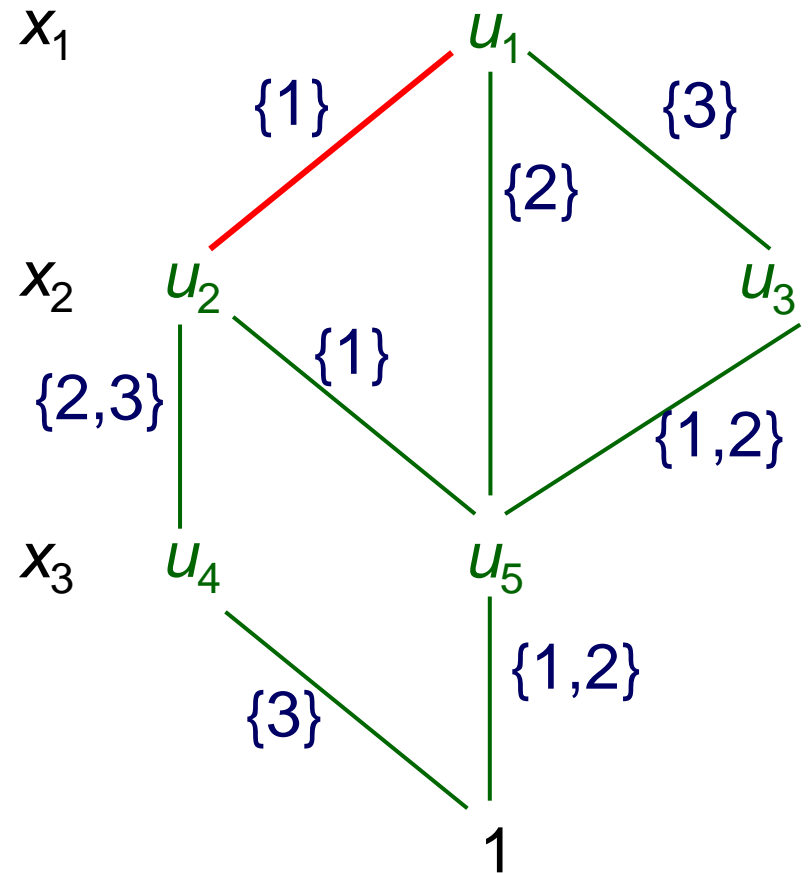
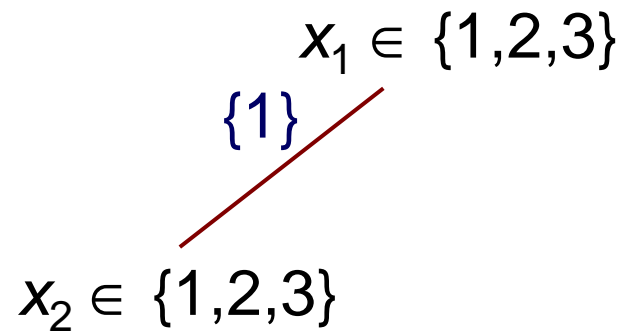
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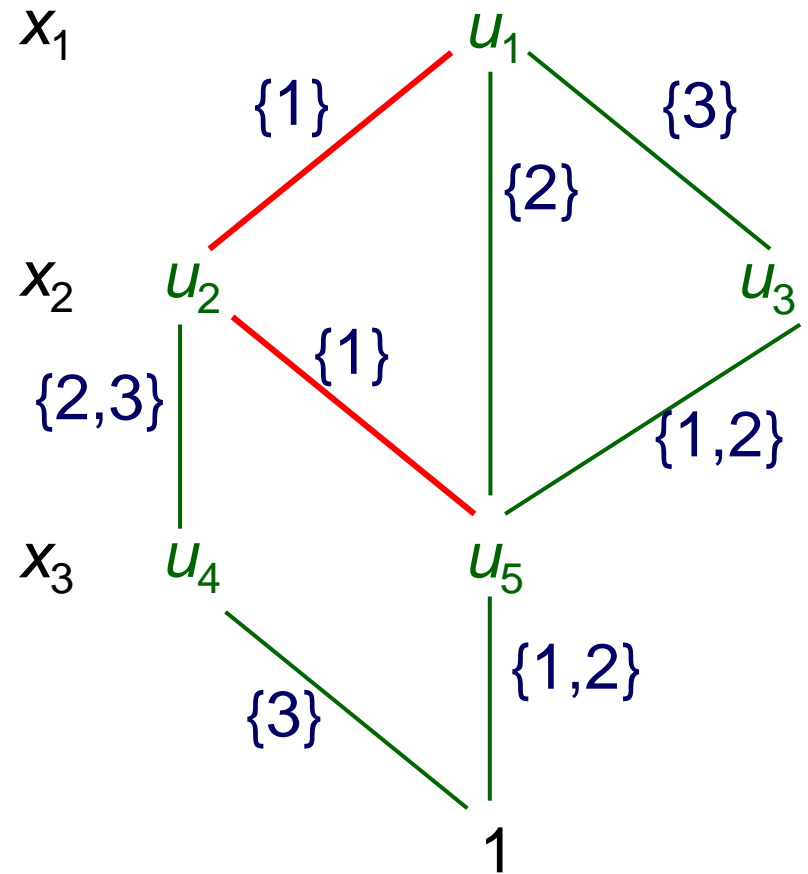
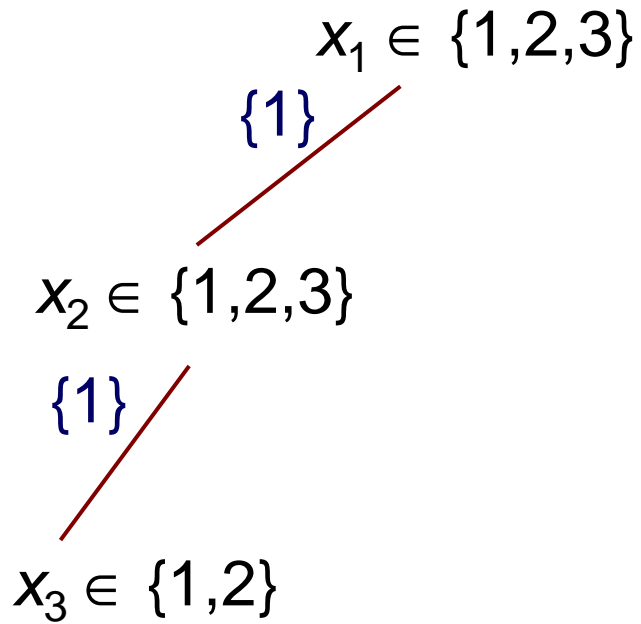
Domain store:
 $3 \times 3 \times 3 = 27$ solutions



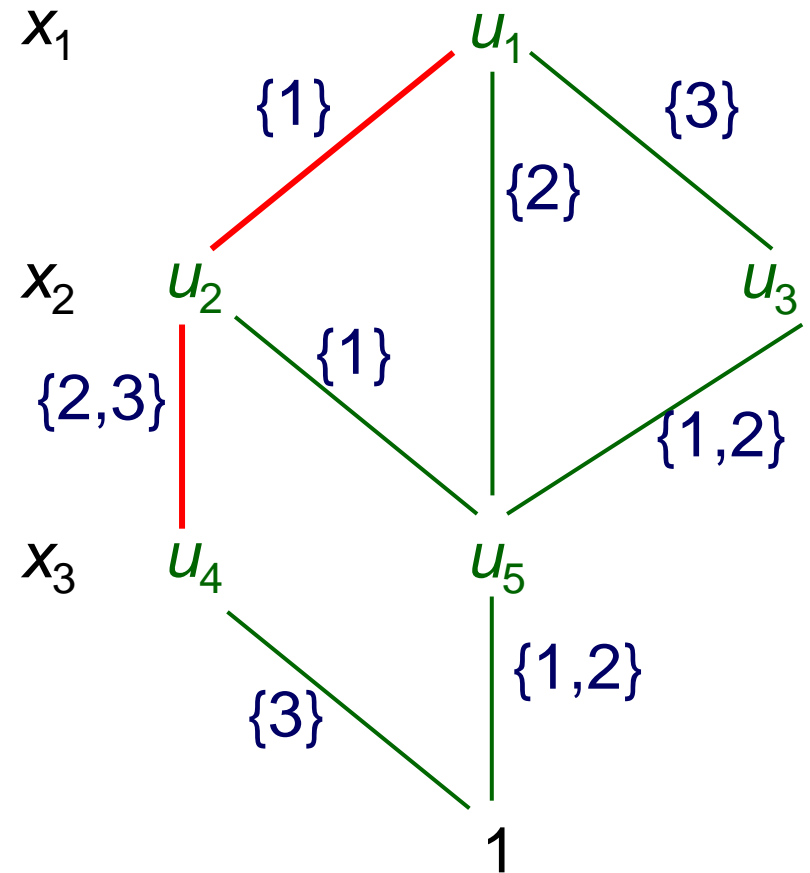
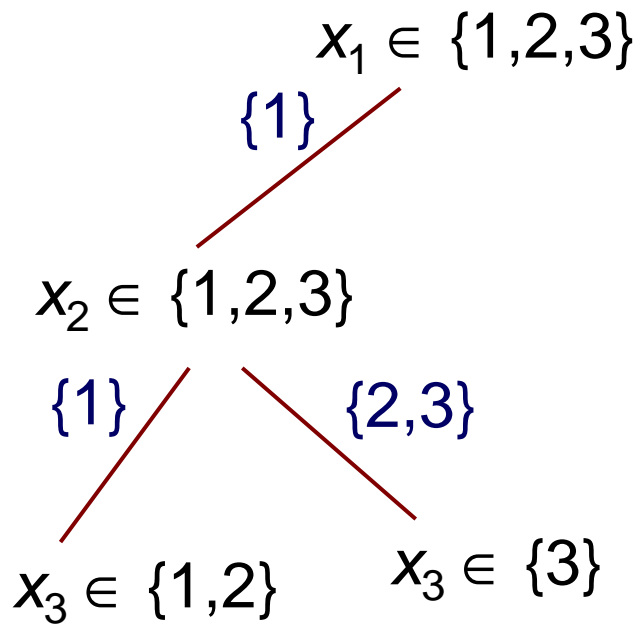
Branching search using relaxed MDD



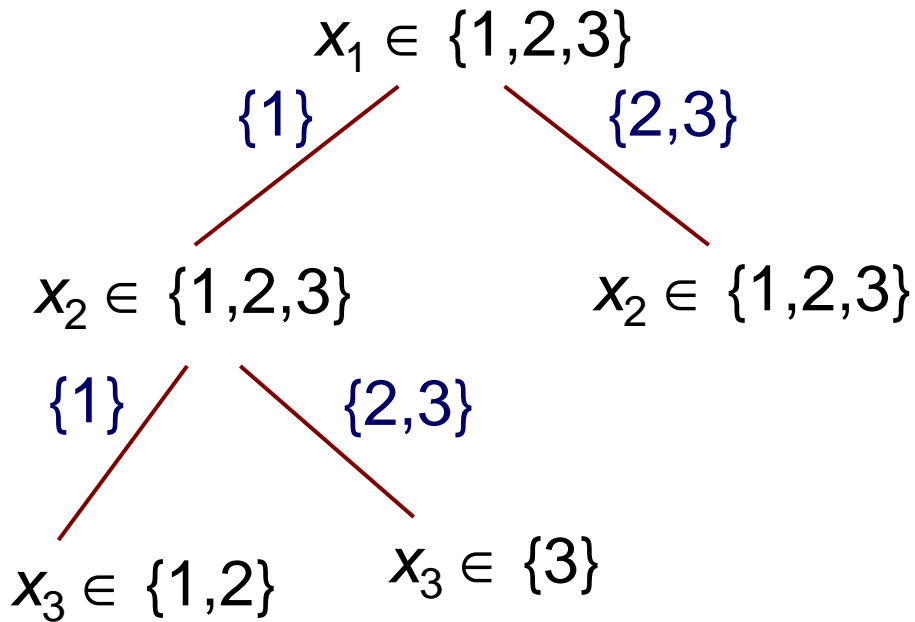
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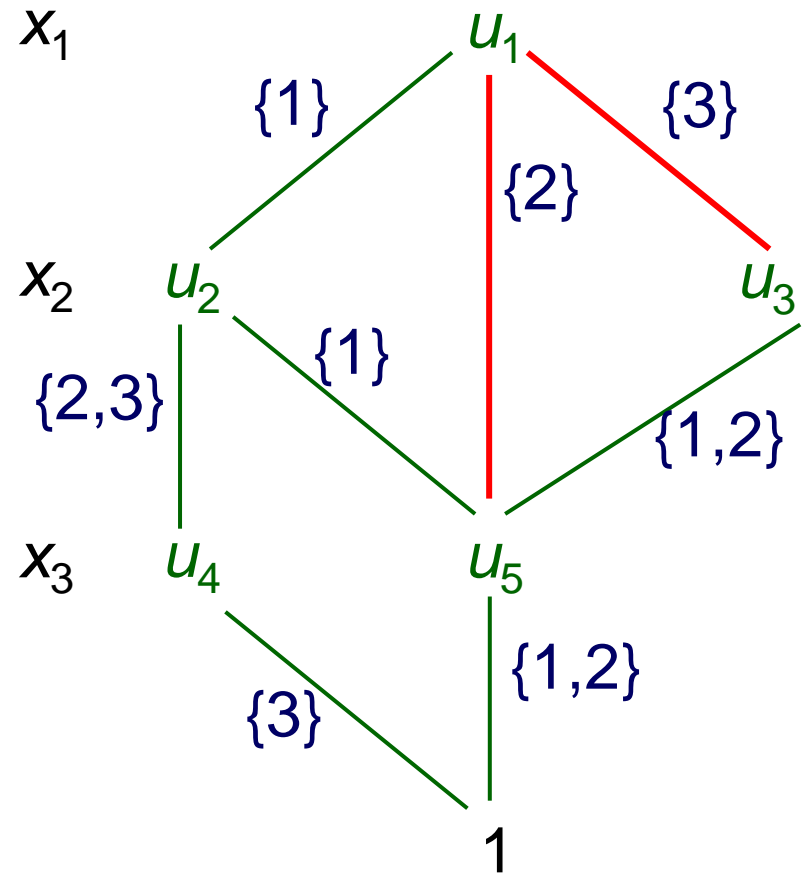


Branching search using relaxed MDD



And so forth.

Less branching
than with
domain store.



Propagation in MDDs

We can **propagate** a constraint in an MDD relaxation by **edge domain filtering** and **refinement** (node splitting).

We take care not to exceed max width.

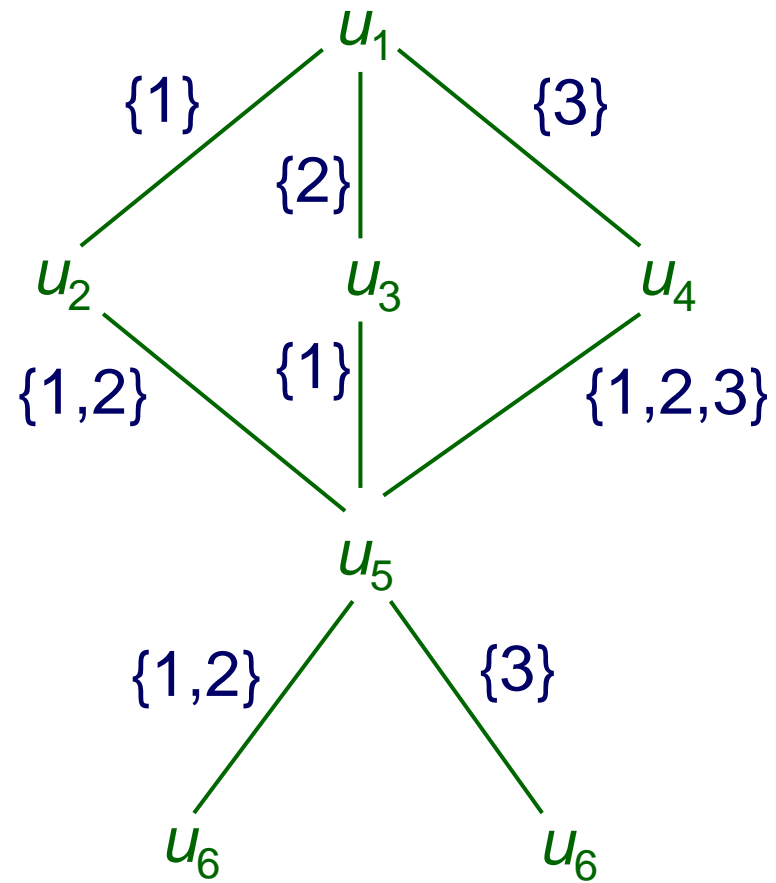
Example:

We will propagate **alldiff** in an MDD relaxation of width 3.

Andersen, Hadzic, Hooker & Tiedemann, A constraint store based on multivalued decision diagrams, 2007

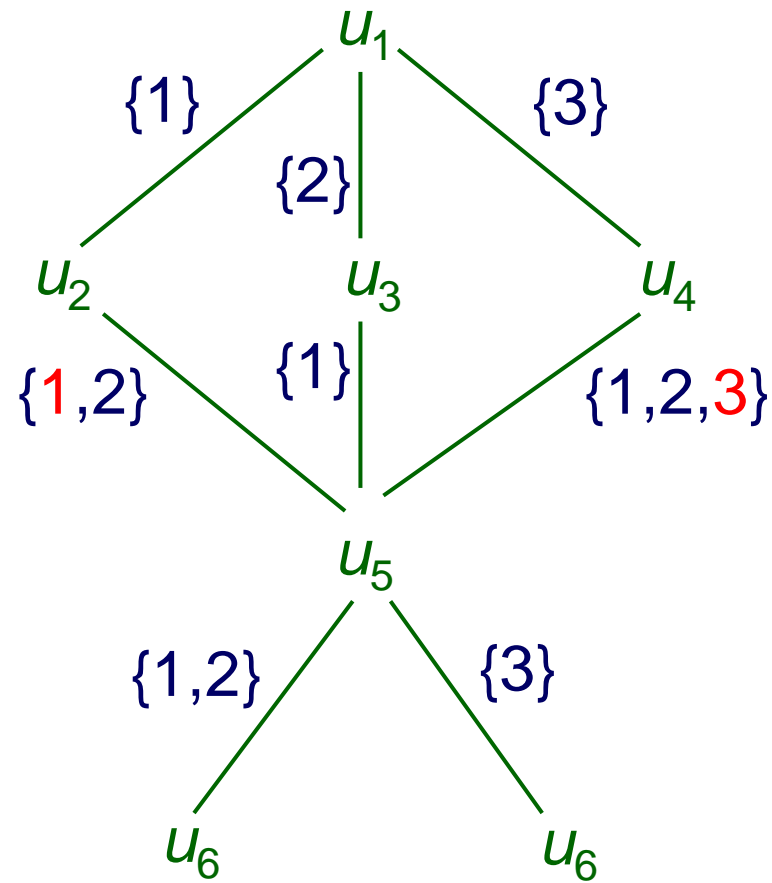
Propagation in MDDs

Current MDD relaxation



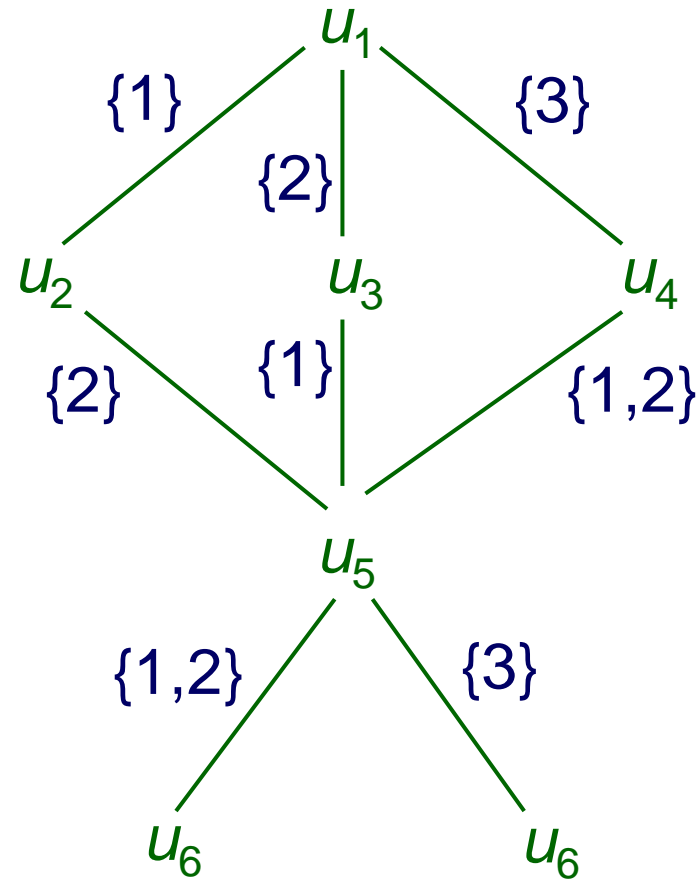
Propagation in MDDs

First filter edge domains using alldiff



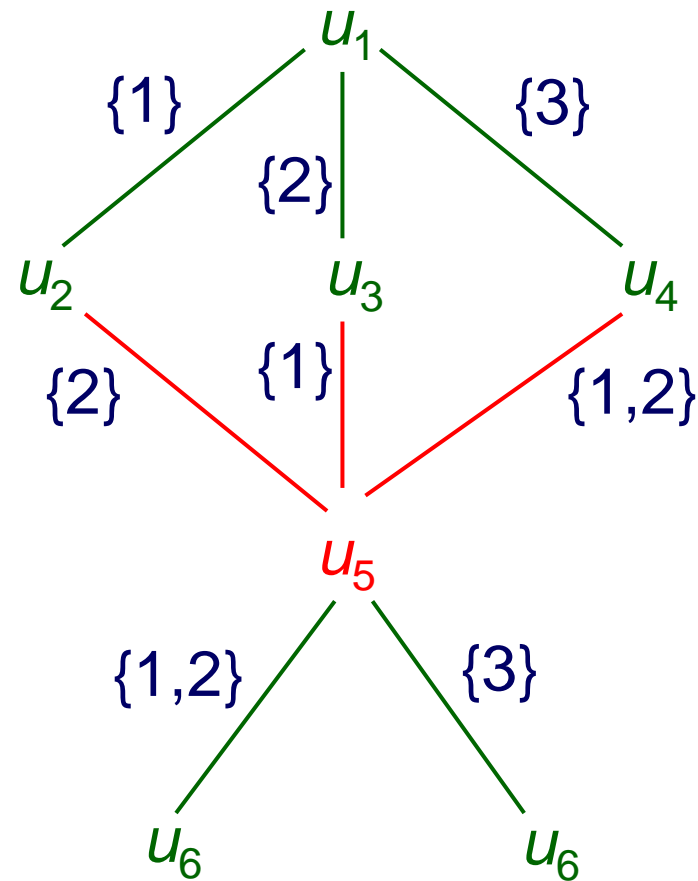
Propagation in MDDs

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Propagation in MDDs

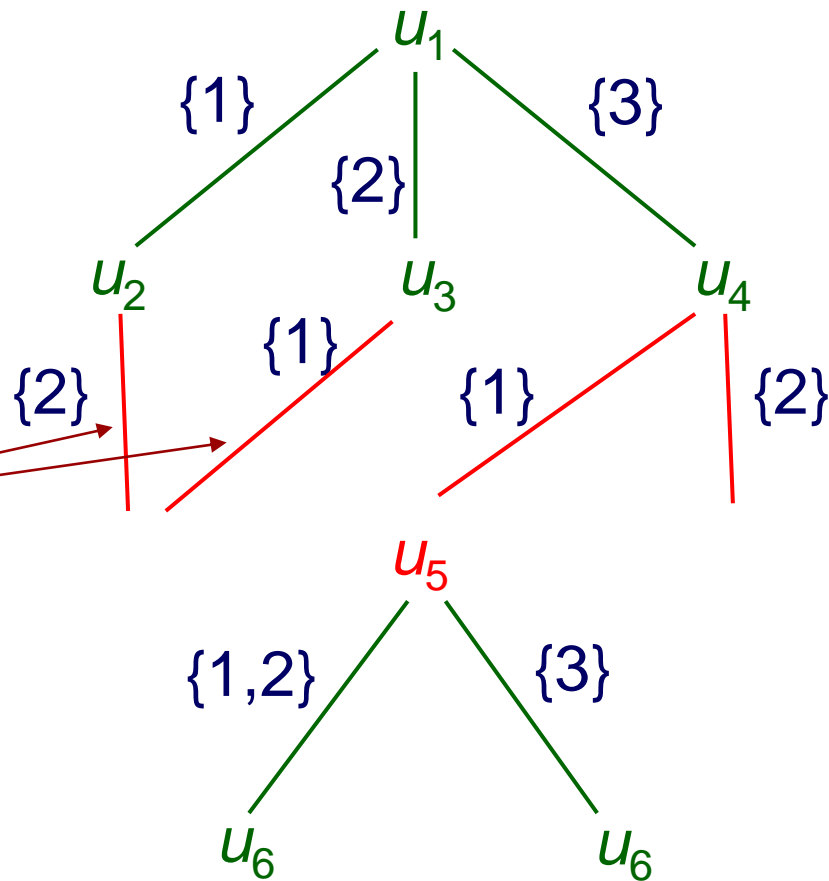
To split u_5 :
Identify equivalence
classes of incoming
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Propagation in MDDs

To split u_5 :
Identify equivalence classes of incoming edges

These are equivalent for alldiff because they lead to the same set of feasible paths.

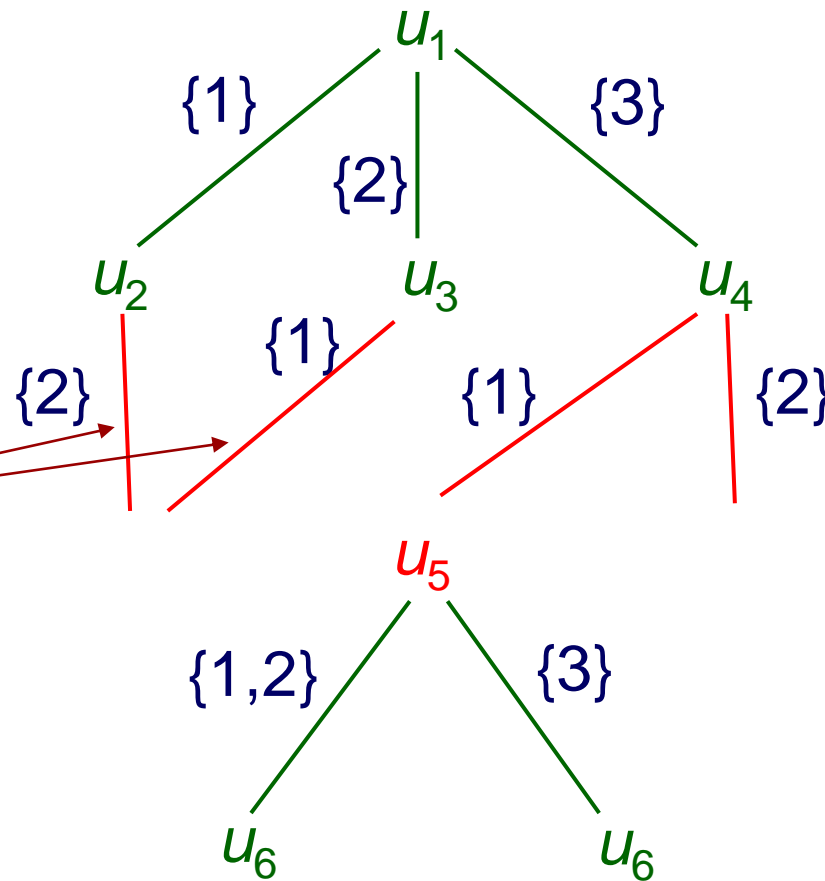


Propagation in MDDs

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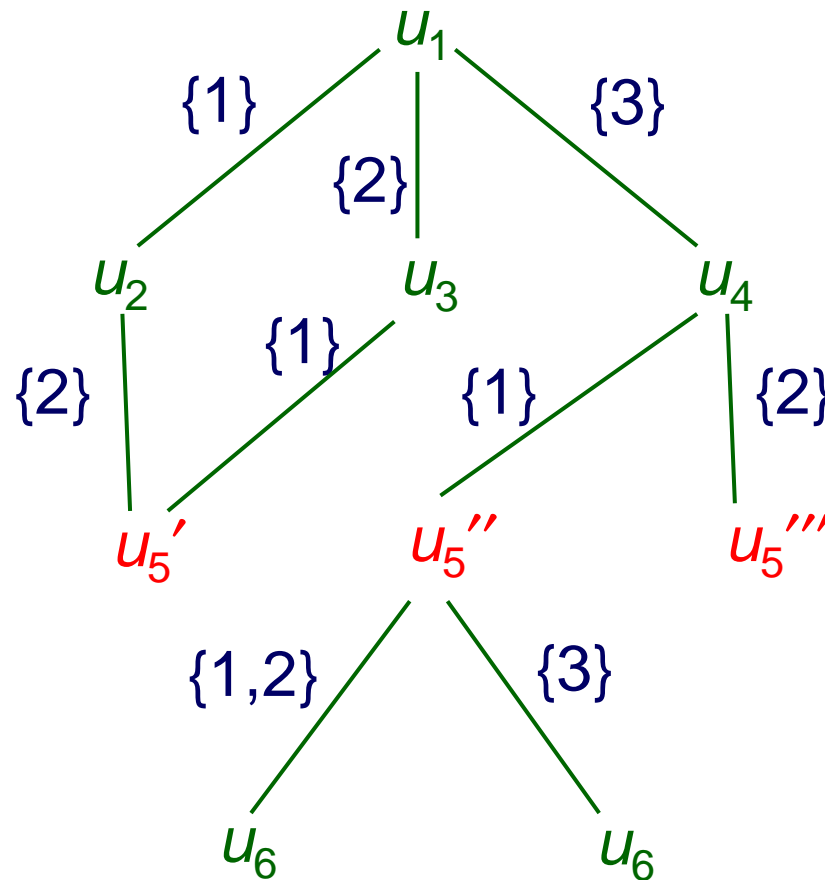
Easy to check equivalence for alldiff – all incoming paths use same values



Propagation in MDDs

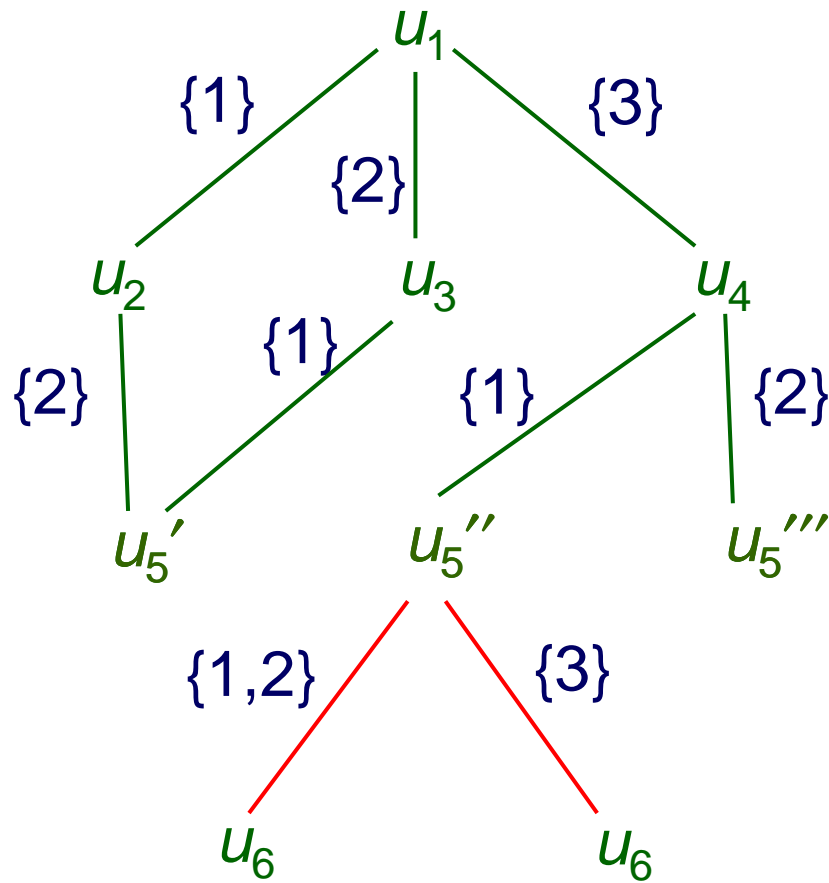
To split u_5 :
Identify equivalence classes of incoming edges.

Split u_5 to receive ≤ 3 equivalence classes.



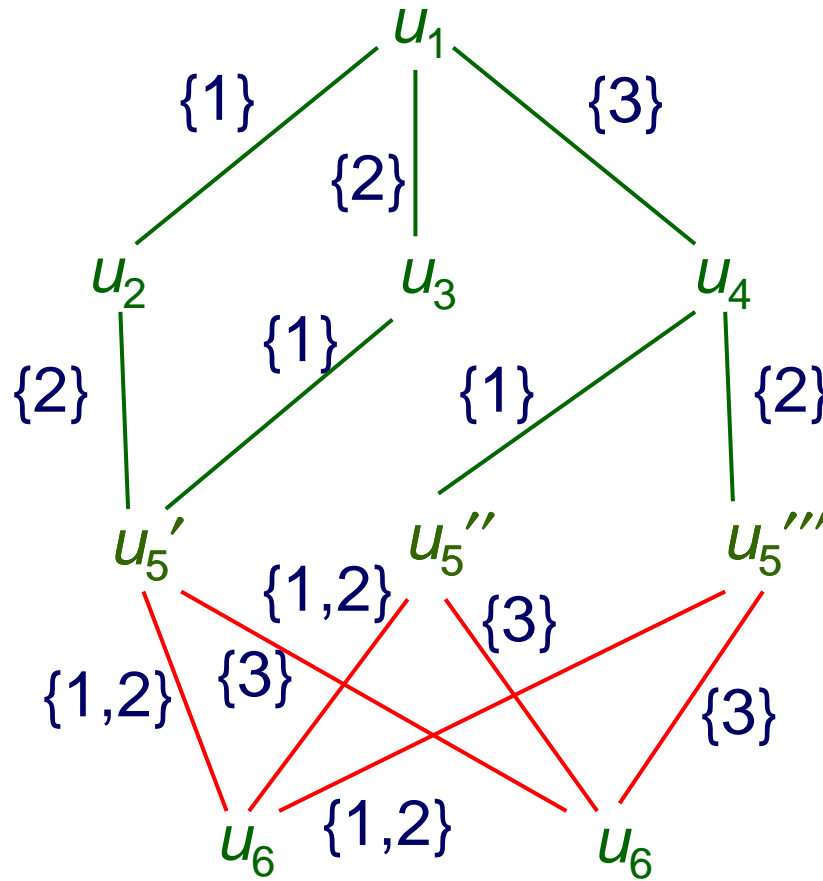
Propagation in MDDs

Duplicate outgoing edges.



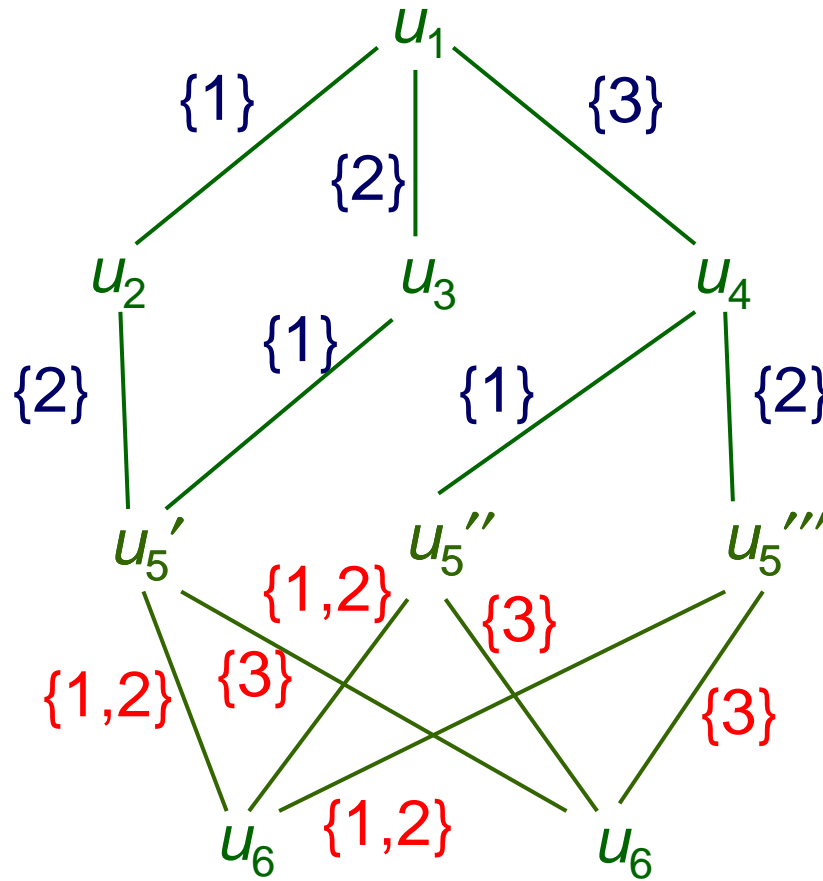
Propagation in MDDs

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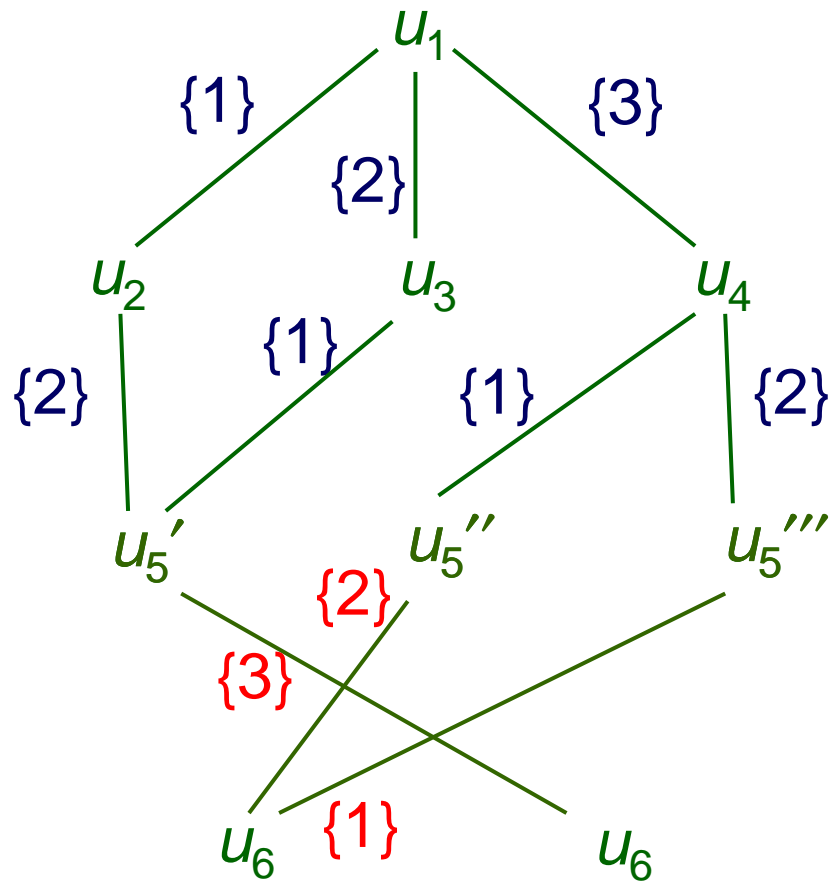
Propagation in MDDs

Filter domains.



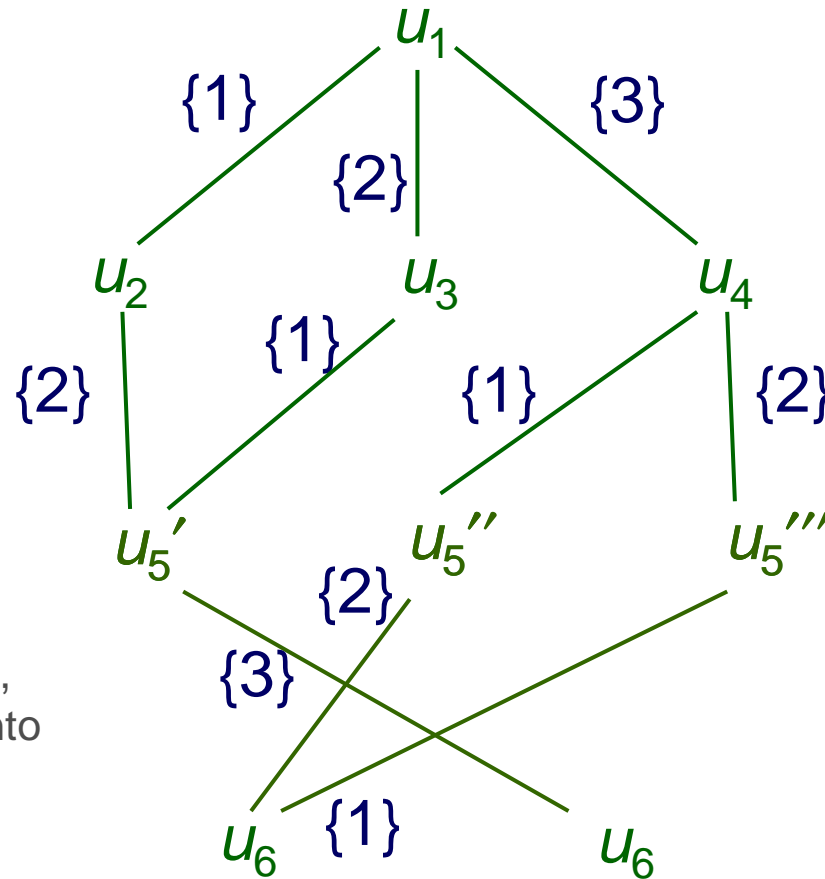
Propagation in MDDs

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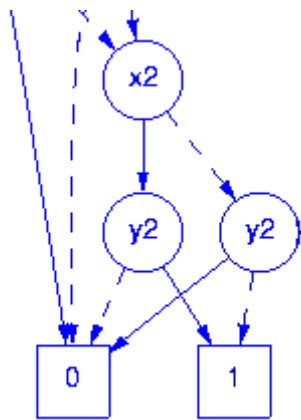


Propagation in MDDs

Alldiff has now been propagated.



Hadzic, Hooker, O'Sullivan & Tiedemann,
Approximate compilation of constraints into
multivalued decision diagrams, 2008



Computational results

Problems

- Multiple alldiffs.
 - Three overlapping alldiffs.
 - 10-12 variables

$$\text{alldiff}(x_1, \dots, x_n)$$

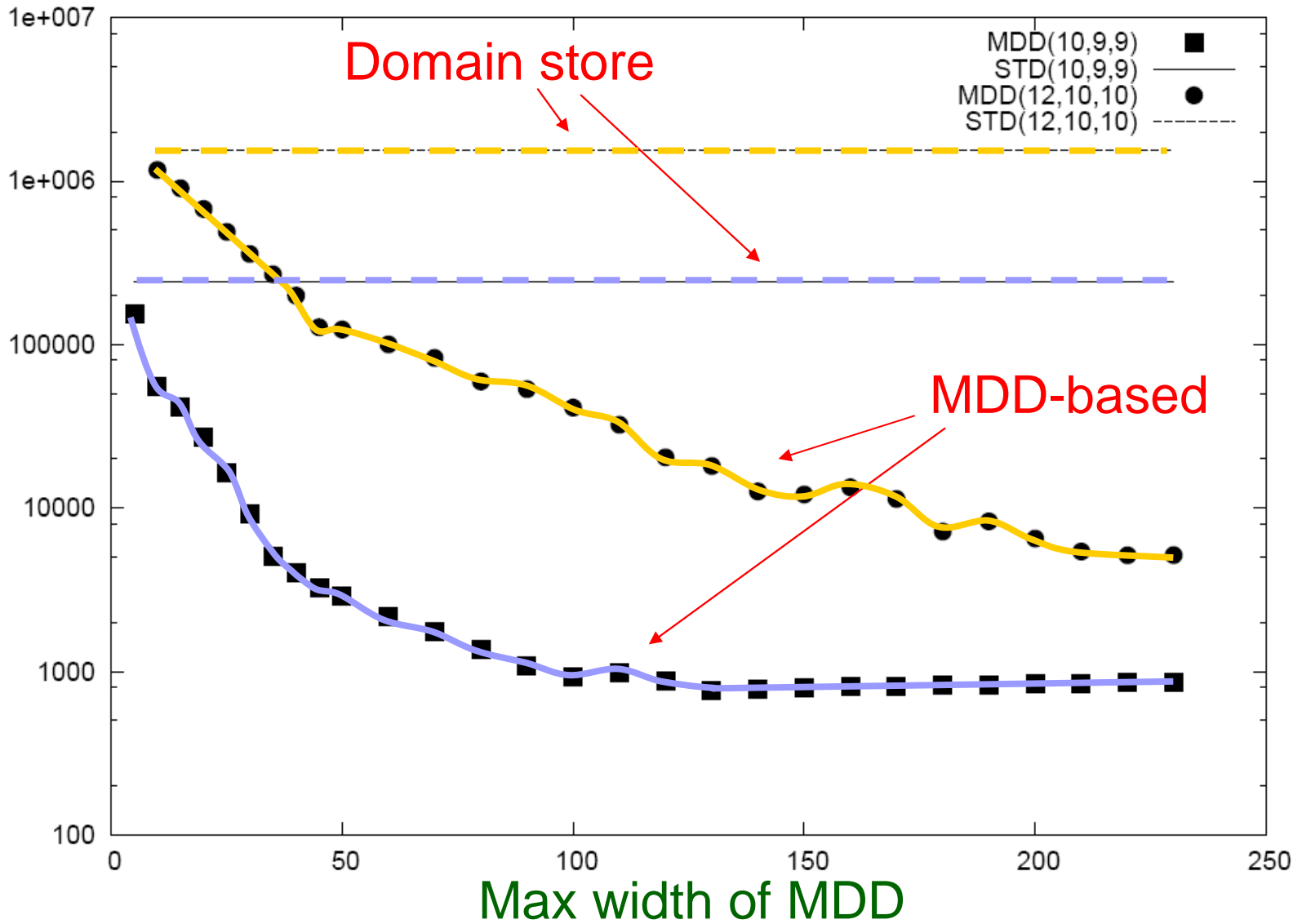
- Separable equalities.
 - Three nonlinear equalities in 15 variables.
 - Variable domains contain 3 values.

$$\sum_i g_i(x_i) = \beta$$

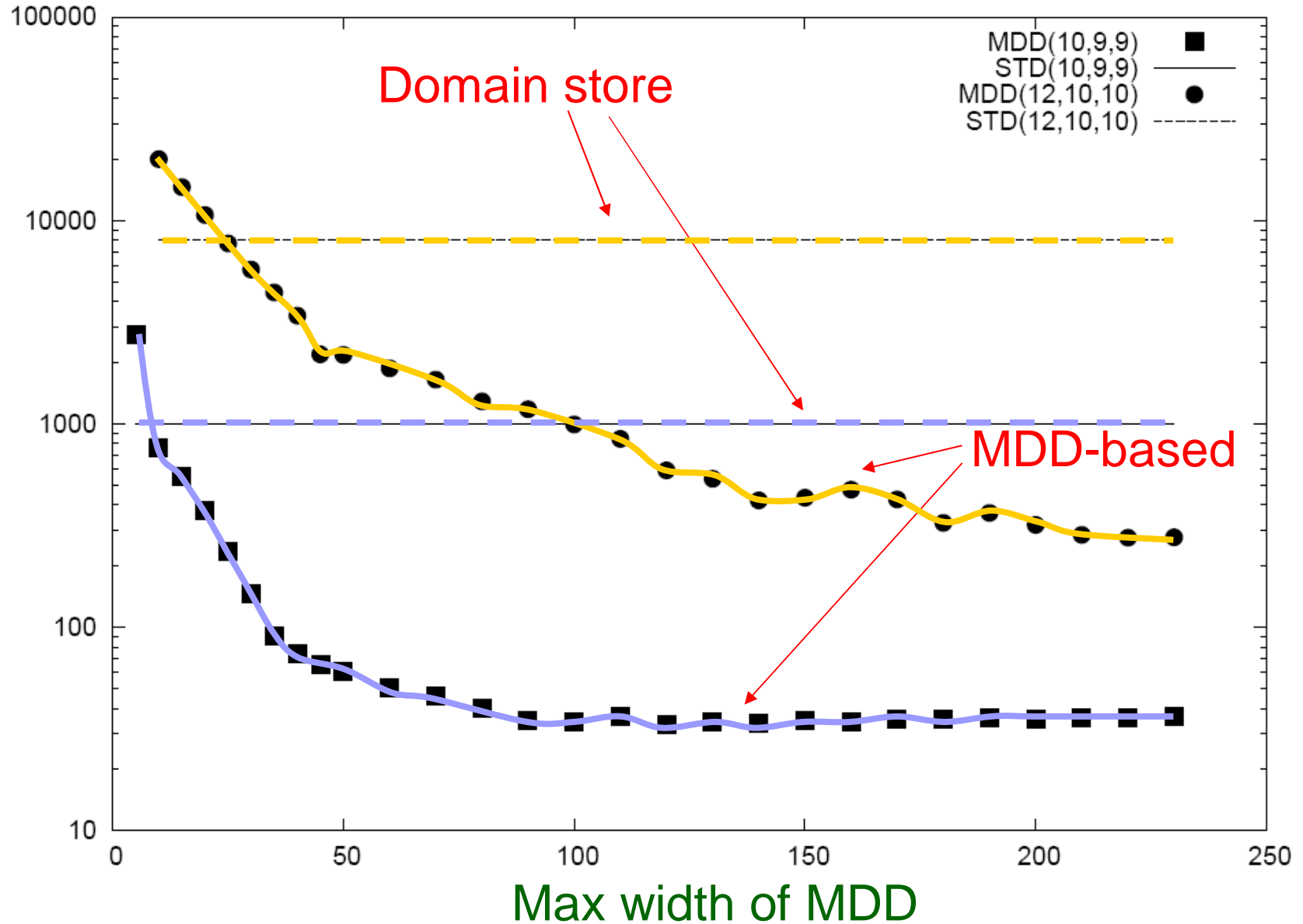
Results – Multiple alldiffs

- Conventional domain store – About a **million** search tree nodes.
- MDD constraint store – **No backtracking.**
 - Even for width as small as 5.
- **Wider MDDs require fewer splits.**

Number of branches + number of splits



Computation time (milliseconds)



- **MDDs are faster** for all but smallest widths.
- Speed advantage of MDDs **increases** with maximum **width**.
 - Up to a factor of about **30**.
 - Within the range of widths studied.

Results – Separable Equalities

- MDD propagation cannot compete with MILP for solving separable equalities alone.

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- MDD propagation is designed for problems that are suitable for CP.
 - ...but contain some separable equalities.
 - We want effective propagation of the equalities.

Results – Separable Equalities

- MDD propagation cannot compete with MILP for solving separable equalities alone.
- MDD propagation is designed for problems that are suitable for CP.
 - ...but contain some separable equalities.
 - We want effective propagation of the equalities.
- We compare MDD propagation for equalities with MDD propagation for 2 inequalities
 - i.e., replacing each equality with 2 inequalities
 - And propagating each inequality separately.

- Filter edge domains with dynamic programming.
 - Applied separately for each equality.
 - Use shortest and longest path lengths to the terminus to prune the calculation.

- Checking for edge equivalence is hard.

- Two partial solutions

$$(x_1, \dots, x_k) = (a_1, \dots, a_k)$$

$$(x_1, \dots, x_k) = (b_1, \dots, b_k)$$

are equivalent iff

$$\sum_{i=1}^k g_i(a_i) + \sum_{i=k+1}^n g_i(x_i) = \beta$$

has same solutions as

$$\sum_{i=1}^k g_i(b_i) + \sum_{i=k+1}^n g_i(x_i) = \beta$$

- Checking for edge equivalence is hard.
 - Checking whether

$$\sum_{i=1}^k g_i(a_i) = \sum_{i=1}^k g_i(b_i)$$

is too strict

- Check for **approximate equivalence**.
 - This is constraint-specific.
 - Allows us to exploit special structure.
 - In the case of equalities, check whether

$$\left| \sum_{i=1}^k g_i(a_i) - \sum_{i=1}^k g_i(b_i) \right| \leq \Delta$$

- Actually, we did something else.
 - Split on the nodes u_i for which

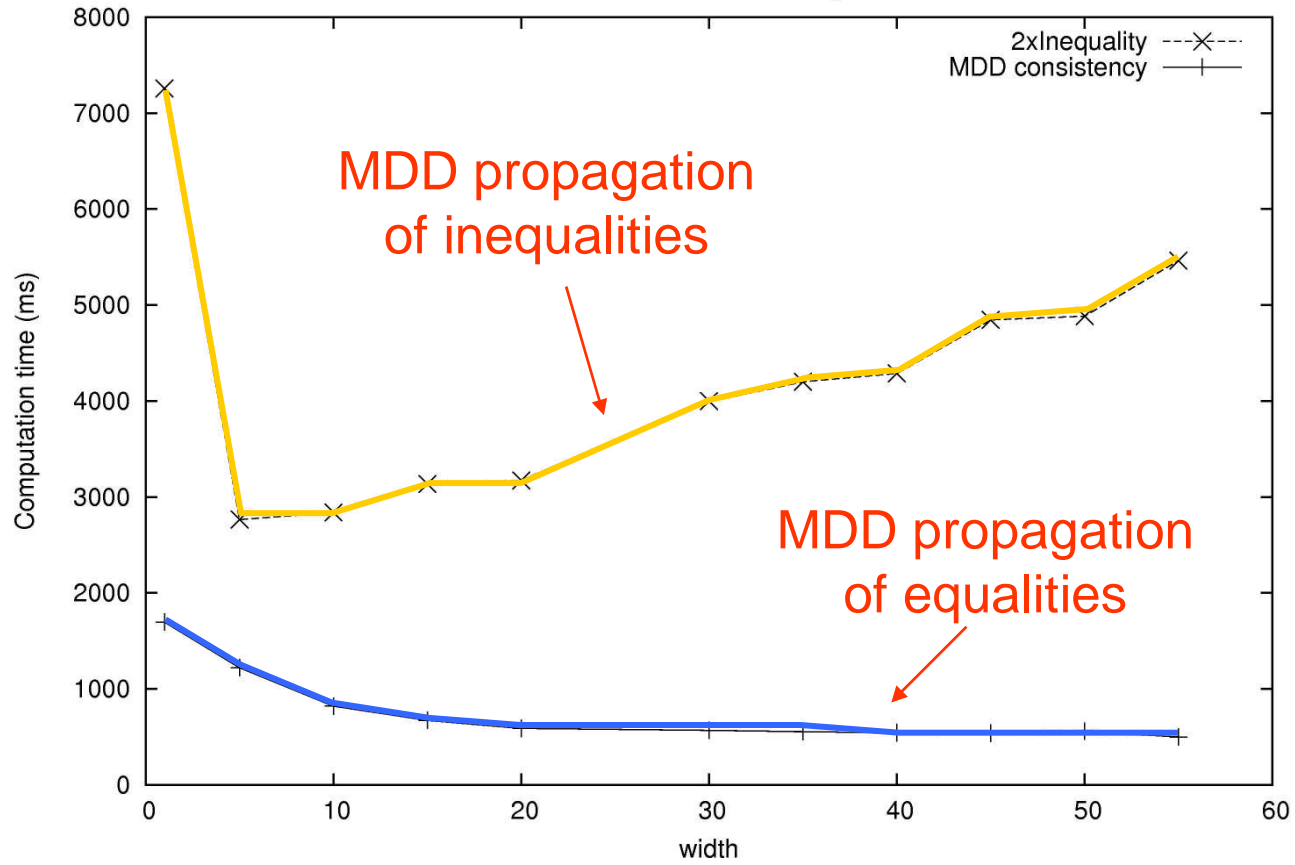
$$|L_{\max}(u_i) - L_{\min}(u_i)| \leq \Delta$$

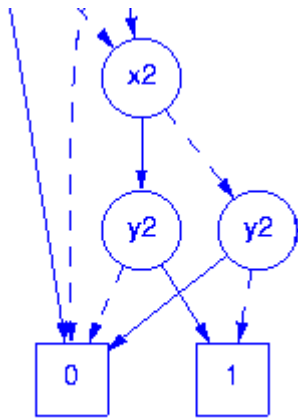
Longest path from
 u_i to terminus

Shortest path from
 u_i to terminus

- MDD propagation of an equality is much faster than propagation of 2 inequalities.
 - Both performance and advantage increase with MDD width.

Effects of mdd consistency and width





Conclusions and research issues

Conclusions

- MDD store provides **substantial advantage** over constraint store in **multiple alldiff** problems.
 - **Wider** MDDs yield greater speedups (factor of 30).
 - **No backtracking**, even with narrow MDDs.
- MDD store is slower than MILP for **separable equalities**, but much faster than using inequality propagator.

Conclusions

- **Intensive processing** at search tree nodes can pay off when constraint store is richer.
- Ideally, use **integrated problem solving**
 - Continuous relaxation, cutting planes, etc.
 - MDD propagation, filtering, in parallel.

Research Issues

- Are MDDs superior for **optimization** problems?
 - Optimal solution = shortest path to terminus
- How to adjust **width** of relaxed MDD?
 - Can always set width = 1 if MDDs not useful.
- How to propagate **other global constraints** in an MDD-based constraint store?
 - **Regular** constraint (and special cases, **pattern & stretch**)
 - **Sequence** constraint (and special case, **among**)